



# Deciding Unbounded Heaps in an SMT Framework

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**5th International Workshop on Satisfiability Modulo Theories**  
**July 1, 2007**

# Introduction

- Heap-manipulating programs (HMPs)
  - Manipulate unbounded heap structures via pointers
- Many specialized theories for verification of HMPs
  - Great for heap properties (unbounded reachability)
  - Poor handling of data (integers, reals, linear arithmetic)
  - Real code - we need both!
- SMT solvers
  - Widely used in software verification
  - Many important theories (linear arith., arrays, ...)
  - None supports a theory for HMP verification
  - Real code - we need both!

# Introduction

## ■ Solution

- Integrate a heap theory into an SMT solver

## ■ Logic for HMPs

- Expressive enough logic
- Efficient decision procedure
- Only boolean data

## ■ MathSAT

- Supports many required theories
- Easy integration of new theories via Delayed Theory Combination (DTC)

## ■ Contributions

- Integration
- Experiments – it actually works (usable and efficient)



# Overview

- Introduction
- Logic for HMPs
- Delayed Theory Combination (DTC)
- Experiments
- Conclusion

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# Logic for HMPs - Syntax

$c \in Constants$

$x \in DataVariables$

$d, d' \in DataFields$

$v \in PointerVariables$

$f, f' \in PointerFields$

$NodeTerm ::= v \mid next(f, NodeTerm)$

$DataTerm ::= c \mid x \mid data(d, NodeTerm)$

$Atom ::= NodeTerm = NodeTerm \mid$   
 $DataTerm = DataTerm \mid$   
 $reach(f, NodeTerm, NodeTerm) \mid$   
 $between(f, NodeTerm, NodeTerm, NodeTerm)$

$Literal ::= Atom \mid \sim Atom \mid$   
 $update\_pfield(f, NodeTerm, NodeTerm, f') \mid$   
 $update\_dfield(d, NodeTerm, DataTerm, d')$

$Formula ::= Lit. \mid Formula \wedge Formula \mid Formula \vee Formula$

# Logic for HMPs

## ■ Theory of Data Fields

- { =, data, update\_dfield }

- Handled by MathSAT

  - EUF + update axioms

- Currently only boolean and integer data fields

  - Easily extendable to other MathSAT's data types

## ■ Theory of Unbounded Reachability over Heaps

- { =, next, reach, between, update\_pfield }

- Handled by the saturation based decision procedure described in previous work

## ■ Signatures disjoint from other MathSAT's theories

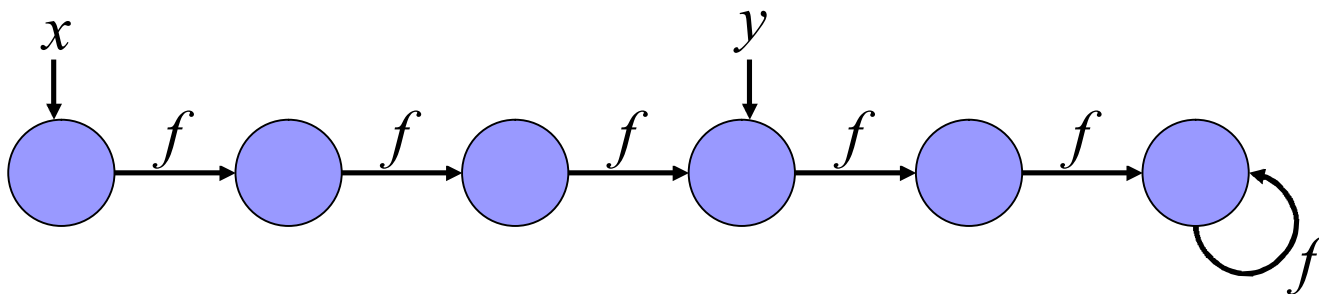
# Theory of Unbounded Reachability

- Semantics defined over *heap structures*
  - Set of heap nodes
  - Set of pointer variables
    - Pointers to heap nodes
  - Set of pointer fields
    - Links between heap nodes
- Reachability and between atoms
- Stably-infinite
- Non-convex



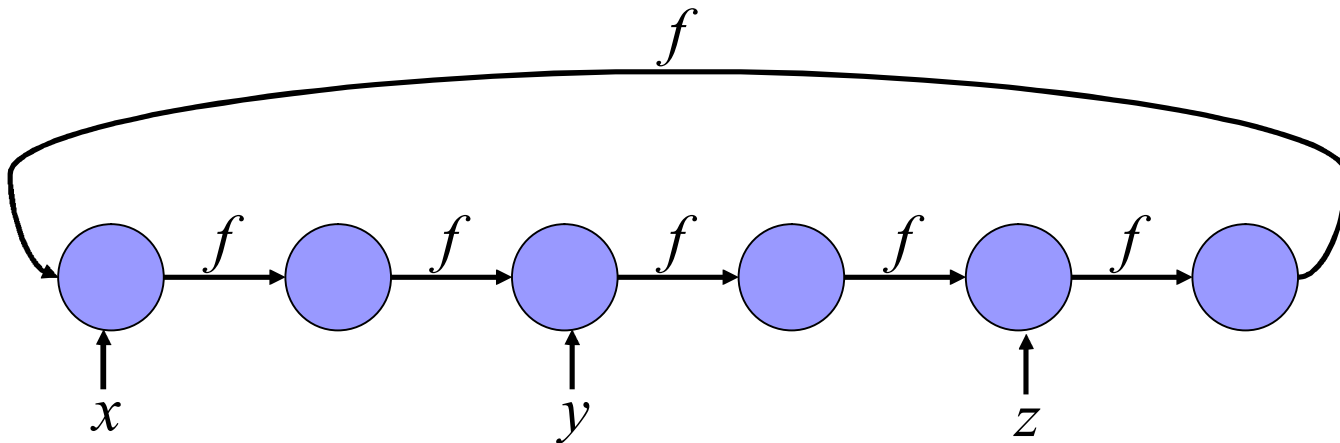
# Unbounded Reachability

- $\text{reach}(f, x, y)$  – unbounded reachability (i.e. transitive closure)
  - Node  $y$  is reachable from node  $x$  following 0 or more  $f$  pointer fields



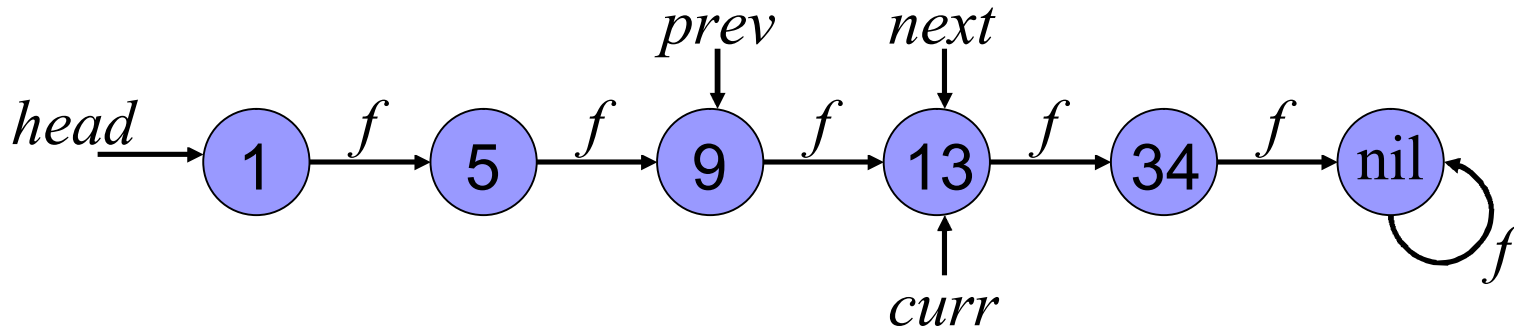
# Between Atom

- $\text{between}(f, x, y, z)$ 
  - Node  $y$  is between nodes  $x$  and  $z$  following  $f$  pointer fields
  - Crucial for expressing necessary properties about cyclic lists



# Example

- Logic for HMPs with integer data fields and linear arithmetic over integers



## Some true literals:

$next = curr$

$data(d, curr) = 13$

$data(d, curr) = data(d, prev) + 4$

$reach(f, head, prev)$

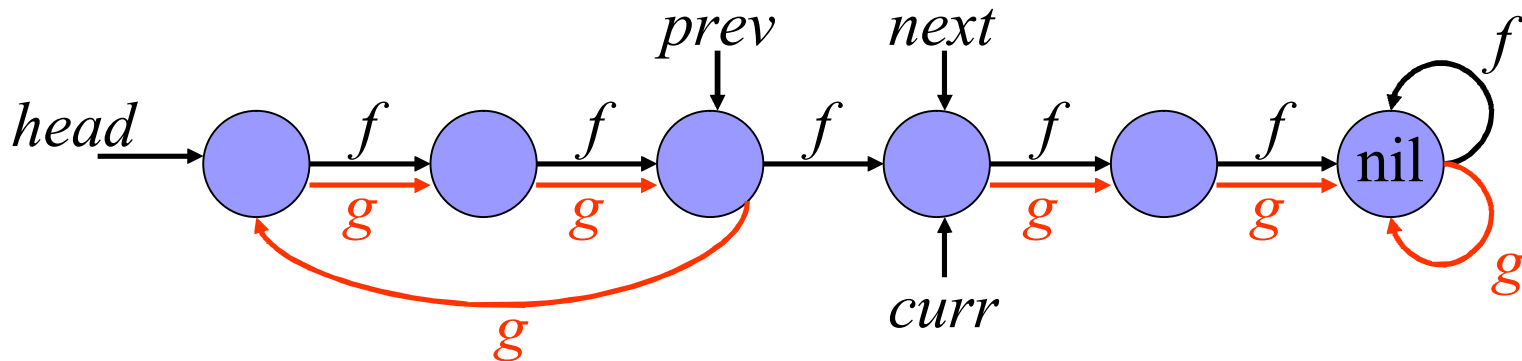
## Some false literals:

$next = nil$

$data(d, prev) > data(d, curr)$

$reach(f, next, prev)$

# Example with Update



## True literals:

$\text{update\_pfield}(f, prev, head, g)$

$\text{update\_pfield}(g, prev, next, f)$

## False literals:

$\text{update\_pfield}(f, prev, nil, g)$



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# Delayed Theory Combination

- Uses boolean engine for communication between theory solvers
  - Eagerly introduce the set of all possible equality atoms between shared variables
  - The set contains interface equalities that theory solvers might need to exchange
  - The communication is emulated by the enumeration of all possible interface equalities

# Delayed Theory Combination

## ■ Advantages

- Integration is implicitly handled at the boolean level and not at the solver level
  - No need to build a Nelson-Open “box” around theory solvers
- Disjunction in case of non-convexity is automatically handled at the boolean level
- Theory solvers don't need deduction capabilities

# Integration

- Easily accomplished because of advantages of DTC
  - Almost no changes to the decision procedure or its interface
- Data updates  $\text{update\_dfield}(d, t, v, d')$  are handled by adding eagerly the following set of axioms
$$\{d'(t) \approx v\} \cup \{d'(s) \approx d(s) \mid s \in \text{NodeTerm}, s \neq t\}$$
where  $\approx$  is the equality = for integer data and  $\leftrightarrow$  for boolean data.



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# Experiments

- Tested extended MathSAT using queries generated from predicate abstraction of HMP examples
- Comparison with pure unbounded reachability decision procedure from previous work
- HMPs we couldn't handle before
- Three sets of results
  - No data (old DP and MathSAT)
  - Boolean data (old DP and MathSAT); Integer data, difference logic (MathSAT)
  - Integer data, linear arithmetic (MathSAT)

# Old DP vs. MathSAT – No Data

Program	Old DP (s)	MathSAT (s)
LIST-REVERSE	0.2	0.2
LIST-ADD	0.1	0.1
ND-INSERT	0.5	0.6
ND-REMOVE	0.9	1.2
ZIP	17.3	27.3
CREATE-INSERT	14.8	15.6
CREATE-FREE	457.4	489.2
REMOVE-DOUBLY	24.3	33
REMOVE-CYCLIC-DOUBLY	15.6	15.7
LINUX-LIST-ADD	6.4	8.9
LINUX-LIST-ADD-TAIL	7.3	10
LINUX-LIST-DEL	24.7	25.2

# Old DP vs. MathSAT

Program	Boolean		Integer
	Old DP	MathSAT	MathSAT
SORTED-ZIP	22.8	46.2	53.9
SORTED-INSERT	13.8	25.3	40.4
BUBBLE-SORT *	11.1	16.5	16.9
BUBBLE-SORT *	114.9	209	371.3
REMOVE-ELEMENTS	8.8	14.9	16.4
REMOVE-SEGMENT	2.2	10	10.3
SEARCH-AND-SET	5.3	10.8	13.7
SET-UNION *	1.4	2.2	5.8
CREATE-INSERT-DATA	39.7	47.3	53.6
INIT-LIST	0.1	0.1	0.1
INIT-LIST-VAR	0.2	0.4	0.4
INIT-CYCLIC	0.2	0.4	0.4
SORTED-INSERT-DNODES	77.9	108.1	175.7

# New Examples

<b>Program</b>	<b>MathSAT (s)</b>
LAZY-SIMPLE	33.4
LAZY-SIMPLE-BACKW	2.2
INIT-INCREMENT	1.6
INIT-ADD	1.8
INIT-ADD-FLAG	1.4
INIT-MULT	1.8

# Comparison

- Reasonable performance penalty
  - Could be improved with better predicate abstraction
    - Queries are conjunctions of literals - no boolean structure
    - Large number of small queries
    - No benefit from MathSAT's enumeration heuristics
- Completely new examples we couldn't handle before
  - Use combination of theories

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# Conclusion

- Integrated the unbounded reachability theory into MathSAT
  - First solver that supports such a theory
  - Access to a rich set of theories MathSAT supports
  - Easy because of DTC
- The integration works
  - Verified HMP examples we couldn't handle before
  - Reasonable performance penalty
- Available at <http://mathsat.itc.it>





**The End**

**Thank you!**

# HMP Example

```
1: procedure INIT-ADD-FLAG(head, val)
2:   assume  $next^*(head, t) \wedge next^*(head, nil) \wedge \neg t = nil \wedge oldData = data(t) \wedge oldFlag =$ 
    $flag(t)$ 
3:   curr := head;
4:   while  $\neg curr = nil$  do
5:     if  $\neg flag(curr)$  then
6:        $data(curr) := data(curr) + val$ ;
7:        $flag(curr) := true$ ;
8:     end if
9:     curr := next(curr);
10:  end while
11:  assert  $next^*(head, t) \wedge next^*(head, nil) \wedge \neg t = nil \wedge flag(t) \wedge (oldFlag \vee data(t) =$ 
    $oldData + val)$ 
12: end procedure
```

# MathSAT Query Example 1

```
VAR curr, t : H_NODE
```

```
VAR tmpi : INTEGER
```

```
CONST d
```

```
FORMULA data_int(t,d)=tmpi+2 &  
       data_int(curr,d)=tmpi+5 & curr=t
```

# MathSAT Query Example 2

```
VAR nil, curr, t, head : H_NODE
```

```
VAR tmpd : BOOLEAN
```

```
VAR tmpi, tmpil : INTEGER
```

```
CONST f
```

```
CONST d, d1
```

```
FORMULA nil=curr & data_bool(curr,d1) &  
  tmpil=data_int(t,d) &  $\bar{}$ (tmpd $\leftrightarrow$ data_bool(t,d1)) &  
  star(head, $\bar{t}$ ,f) & star(head,nil,f) &  $\sim$ t=nil &  
  data_int(t,d)=tmpil+tmpi & data_bool(t,d1) &  
   $\sim$ tmpd $\bar{}$ 
```

# MathSAT Query Example 3

```
VAR x, curr, t, nil : H_NODE
```

```
VAR _true : BOOLEAN
```

```
CONST f, d, dp
```

```
FORMULA UPDATED_INT(x, 10, d, dp)
```

```
FORMULA x=curr & curr=next(x, f) & star(x, t, f) &  
  star(next(x, f), x, f) & _true &  
  between(curr, t, x, f) & ~x=nil &  
  between(x, t, curr, f) & star(t, curr, f) & t=x &  
  data_int(t, dp)=10
```

# Basic IRs

$$\frac{}{x=x} \text{IDENT} \qquad \frac{}{f^*(x,x)} \text{REFLEX} \qquad \frac{f(x)=y}{f^*(x,y)} \text{TRANS1}$$

$$\frac{f^*(x,y) \quad f^*(y,z)}{f^*(x,z)} \text{TRANS2} \qquad \frac{f(x)=y \quad f^*(x,z)}{x=z \quad f^*(y,z)} \text{FUNC}$$

$$\frac{f(x_1)=x_2 \quad f(x_2)=x_3 \quad \dots \quad f(x_k)=x_1 \quad f^*(x_1,y)}{y=x_1 \quad y=x_2 \quad \dots \quad y=x_k} \text{CYCLE}_k$$

$$\frac{f^*(x,y) \quad f^*(y,x) \quad f^*(x,z)}{x=y \quad f^*(z,x)} \text{SCC}$$

$$\frac{f^*(x,y) \quad f^*(x,z)}{f^*(y,z) \quad f^*(z,y)} \text{TOTAL}$$

$$\frac{f(x)=z \quad f(y)=z \quad f^*(x,y) \quad f^*(y,x)}{x=y} \text{SHARE}$$

$$\frac{d(x) \quad -d(y)}{-x=y} \text{NOTEQNODES}$$

# Between IRs

$$\frac{}{\text{btwn}_f(x,x,x)} \text{BTWREFLEX} \quad \frac{f^*(x,y) \quad f^*(y,z) \quad f(z)=x}{\text{btwn}_f(x,y,z)} \text{BTW1}$$

$$\frac{\text{btwn}_f(x,y,z)}{f^*(x,y) \quad f^*(y,z)} \text{BTW2} \quad \frac{f(x)=w \quad \text{btwn}_f(x,y,z)}{\text{btwn}_f(w,y,z) \quad x=y} \text{BTW3}$$

$$\frac{\text{btwn}_f(x,y,z) \quad \text{btwn}_f(x,z,y)}{y=z} \text{BTW4} \quad \frac{f^*(x,y) \quad f^*(x,z)}{\text{btwn}_f(x,y,z) \quad \text{btwn}_f(x,z,y)} \text{BTW5}$$

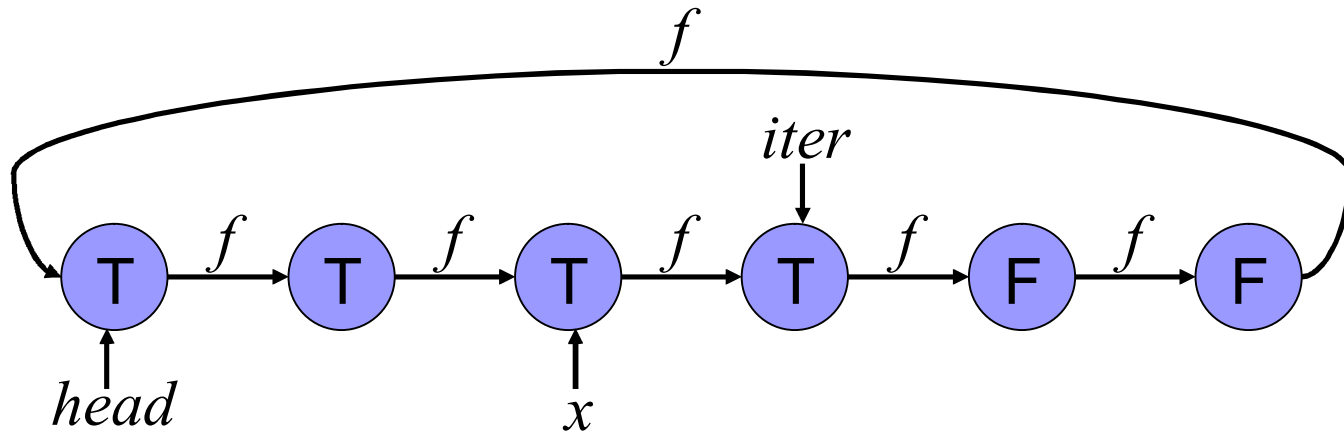
$$\frac{f^*(x,y) \quad f^*(y,z) \quad f^*(z,x)}{\text{btwn}_f(x,y,z) \quad \text{btwn}_f(x,z,y) \quad \text{btwn}_f(y,z,x) \quad \text{btwn}_f(z,y,x) \quad \text{btwn}_f(z,x,y) \quad \text{btwn}_f(y,x,z) \quad x=y \quad x=z \quad y=z} \text{BTW6} \quad \frac{f^*(x,y)}{\text{btwn}_f(x,x,y) \quad \text{btwn}_f(x,y,y)} \text{BTW7}$$

$$\frac{\text{btwn}_f(x,y,z) \quad f(x)=z}{y=x \quad y=z} \text{BTW8} \quad \frac{f(z)=w \quad \text{btwn}_f(x,y,w) \quad f^*(x,z)}{\text{btwn}_f(x,y,z) \quad y=w} \text{BTW9}$$

$$\frac{\text{btwn}_f(x,y,z) \quad \text{btwn}_f(w,z,y) \quad f^*(x,w)}{f^*(z,w) \quad y=z} \text{BTW10} \quad \frac{\text{btwn}_f(w,x,y) \quad \text{btwn}_f(w,y,z)}{\text{btwn}_f(w,x,z)} \text{BTW11}$$

$$\frac{\text{btwn}_f(v,u,x) \quad \text{btwn}_f(v,u,y) \quad \text{btwn}_f(u,x,y)}{\text{btwn}_f(v,x,y)} \text{BTW12} \quad \frac{\text{btwn}_f(x,y,z) \quad \neg x=z}{\text{btwn}_{f'}(x,y,z) \quad \text{btwn}_f(x,\tau_1,z) \quad \neg \tau_1=z} \text{UPDBTWN}$$

# Between Example



- Typical loop invariant
  - Node  $x$  between  $head$  and  $iter$  has  $data(d, x) = true$
- For cyclic lists the invariant can't be expressed using previous logic (i.e. using reach)
  - $reach(f, head, x) \wedge reach(f, x, iter)$  doesn't mean that  $x$  is between  $head$  and  $iter$
- $between(f, head, x, iter)$  solves the problem