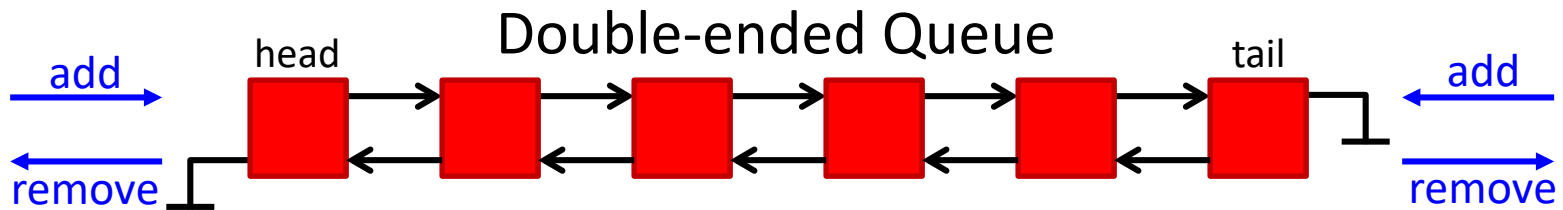
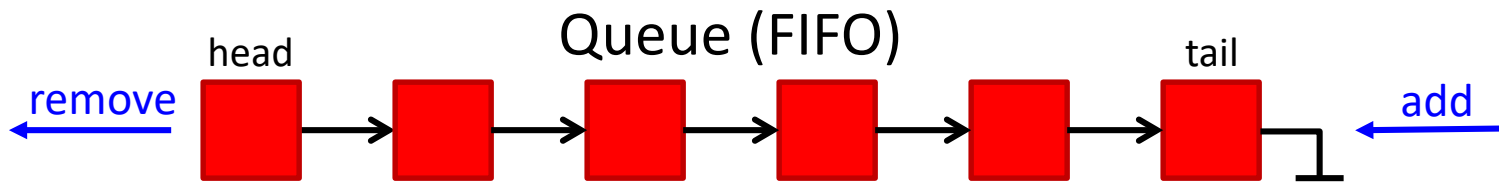
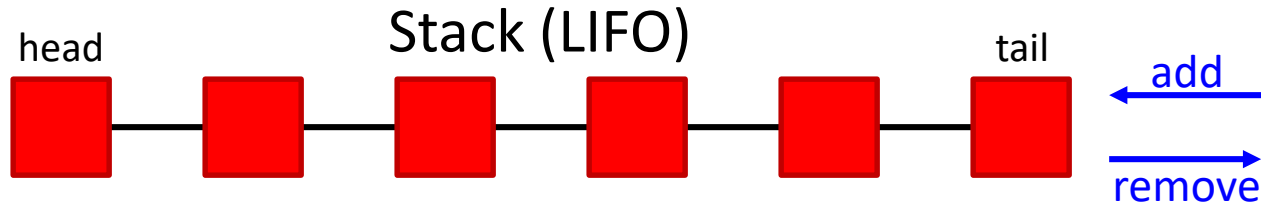


Linear Containers

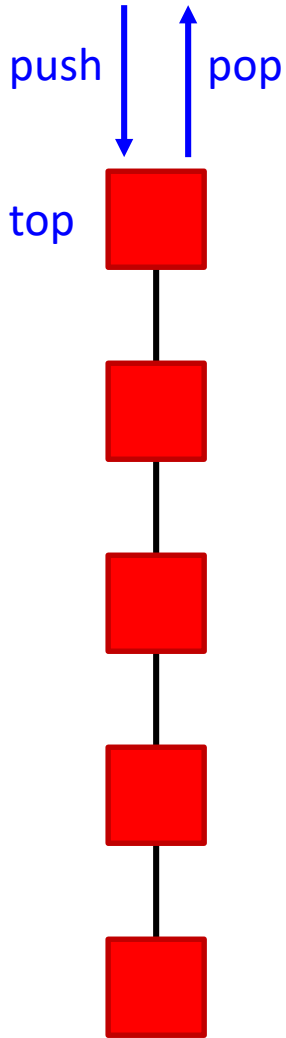


Jordi Cortadella and Jordi Petit
Department of Computer Science

Linear containers



Stack



- Elements are removed in reversed order of insertion (Last-In-First-Out)
- A stack can be simply implemented with an array, vector or list (adding/removing elements to/from the last location)
- Typical applications:
 - Check balanced parenthesis
 - Backtracking
 - Activation records (function calls)
 - Store actions to "undo" them later

Evaluation of postfix expressions

- This is an infix expression. What's his value? 42 or 144?

$$8 * 3 + 10 + 2 * 4$$

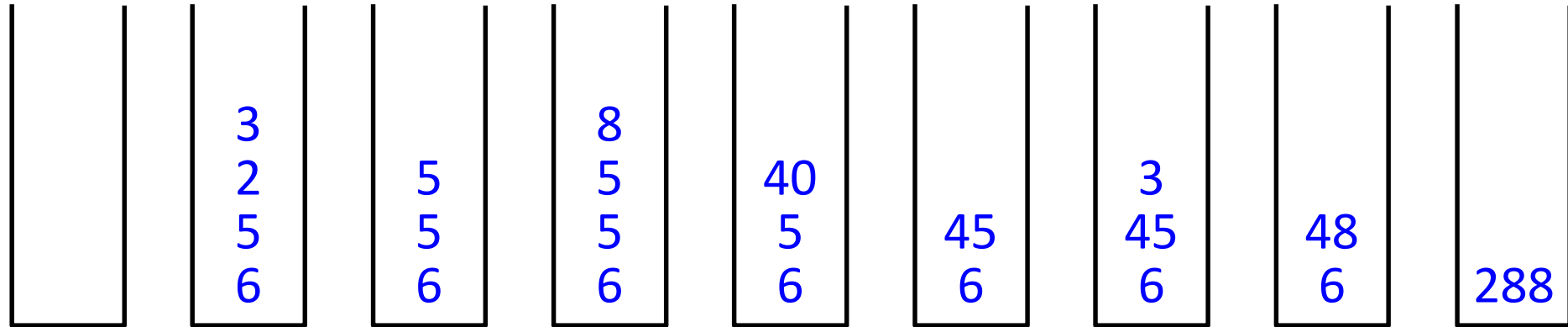
- It depends on the operator precedence. For scientific calculators, * has precedence over +.
- Postfix (reverse Polish notation) has no ambiguity:

$$8 3 * 10 + 2 4 * +$$

- Postfix expressions can be evaluated using a stack:
 - each time an operand is read, it is pushed on the stack
 - each time an operator is read, the two top values are popped and operated. The result is push onto the stack

Evaluation of postfix expressions: example

6 5 2 3 + 8 * + 3 + *



push(6)
push(5)
push(2)
push(3)

+

push(8)

*

+

push(3)

+

*

From infix to postfix

a + b * c + (d * e + f) * g



a b c * + d e * f + g * +

Algorithm:

- When an operand is read, write it to the output.
- If we read a right parenthesis, pop the stack writing symbols until we encounter the left parenthesis.
- For any other symbol, i.e., + * (, pop entries and write them until we find an entry with lower priority. After popping, push the symbol onto the stack. Exception: (can only be removed when finding a).
- When the end of the input is reached, all symbols in the stack are popped and written onto the output.

From infix to postfix

Priority

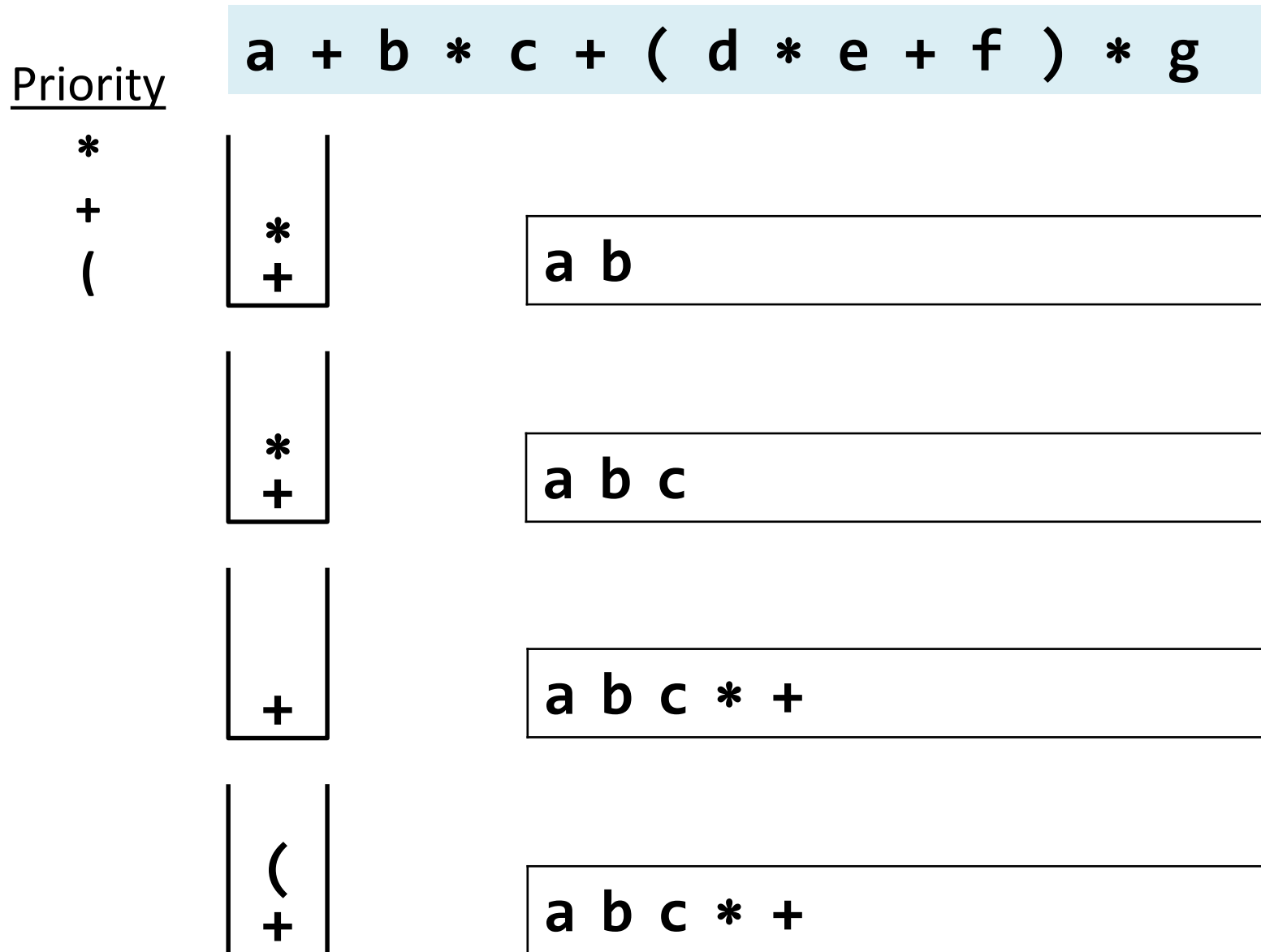
a + b * c + (d * e + f) * g

+

(

Output

From infix to postfix



From infix to postfix

Priority

a + b * c + (d * e + f) * g

*

+

(

(
+

a b c * + d

*

(

+

(
(
+

a b c * + d

*

(

+

(
(
(
+

a b c * + d e

+

(

+

(
(
(
(
+

a b c * + d e *

From infix to postfix

Priority

a + b * c + (d * e + f) * g

*

+
(
+

a b c * + d e * f

+

(

+
+

a b c * + d e * f +

*
+

a b c * + d e * f +

*
+

a b c * + d e * f + g

From infix to postfix

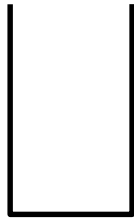
Priority

*

+

(

a + b * c + (d * e + f) * g



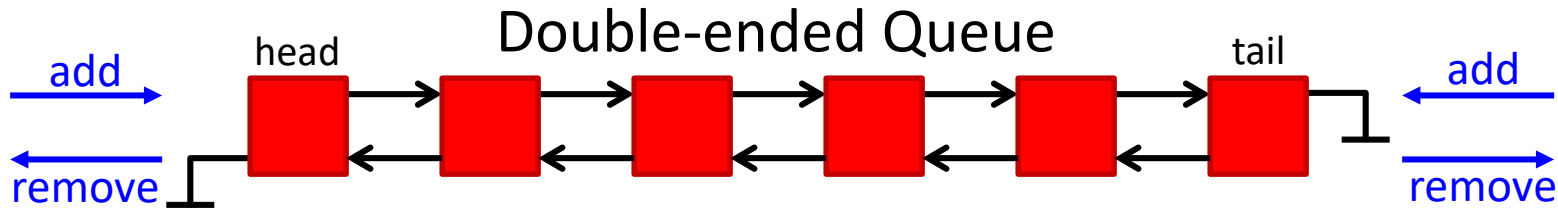
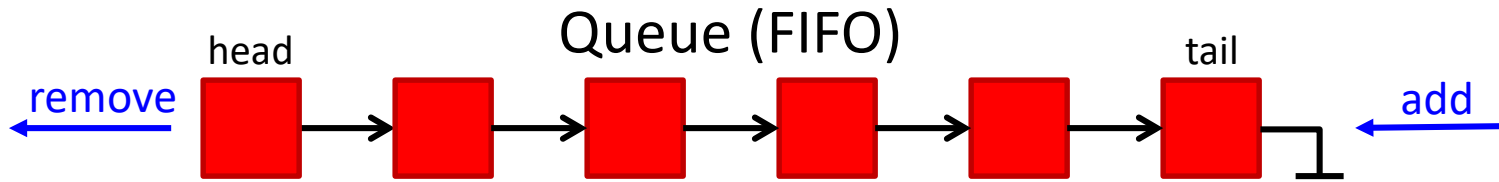
a b c * + d e * f + g * +

Complexity: $O(n)$

Suggested exercise:

- Add subtraction (same priority as addition) and division (same priority as multiplication).

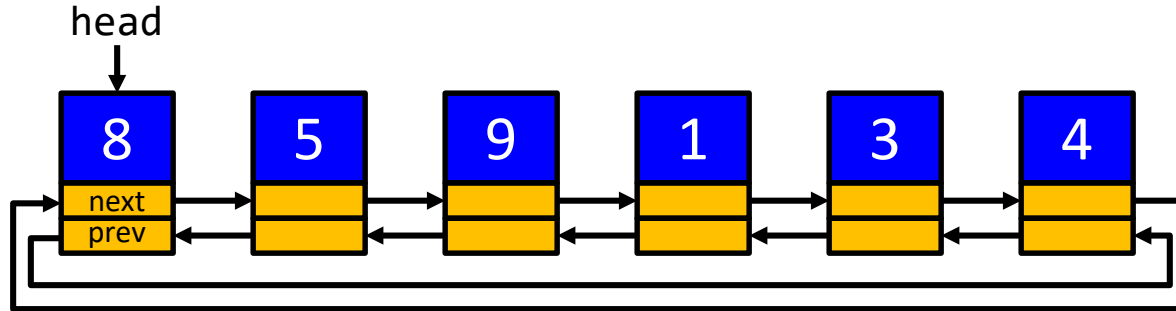
Queues



Queues are usually implemented using references to objects (also called pointers in C/C++). These references allow moving left/right and iterating over the queue.

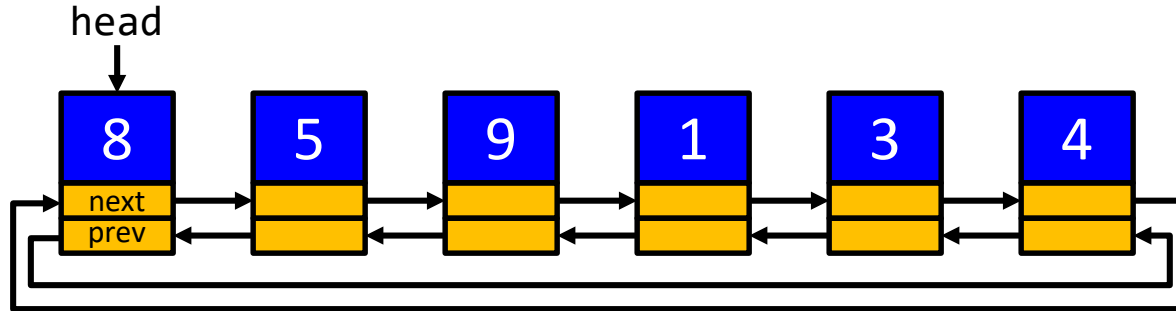
We will explain a toy implementation of a double-ended queue (deque), with the basic functionality to add/remove elements and iterate over them.

Deque



- Implemented as a circular queue with a reference to the head
- Elements can be appended/removed to/from the head or tail
- Operations:
 - `len(q)`, `q.append(x)`, `q.appendleft(x)`,
`q.pop()`, `q.popleft()`
 - Access to the *i*-th element (`q[0]`, `q[1]`, `q[-1]`, `q[-2]`, ...)
 - Iterators: **for** `x` **in** `q`:

Deque node



```
from dataclasses import dataclass, field
from typing import TypeVar, Generic, Iterable
```

```
T = TypeVar('T') # Generic type for the deque
```

```
@dataclass
```

```
class Node(Generic[T]):
```

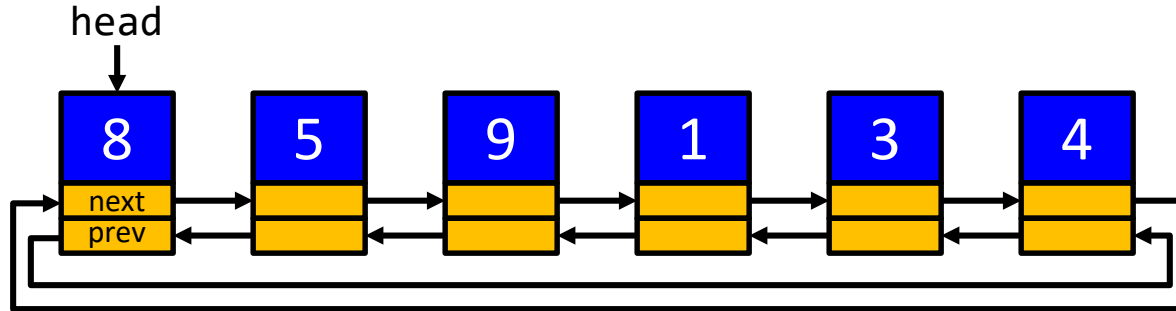
```
    """Internal node of the deque"""
```

```
    data: T # information stored in the node
```

```
    next: 'Node[T]' = field(init=False) # next in the queue
```

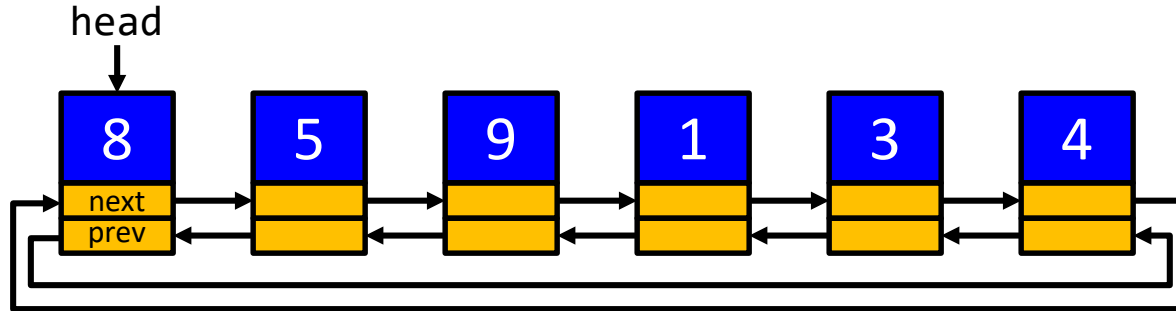
```
    prev: 'Node[T]' = field(init=False) # previous in the queue
```

Deque attributes



```
class Deque(Generic[T]):  
    """Class to represent a double-ended queue"""  
  
    # Attributes of the class  
    _head: Node[T] # reference to the head of the queue  
    _n: int # number of elements in the queue
```

Deque: `__init__` and `__len__`



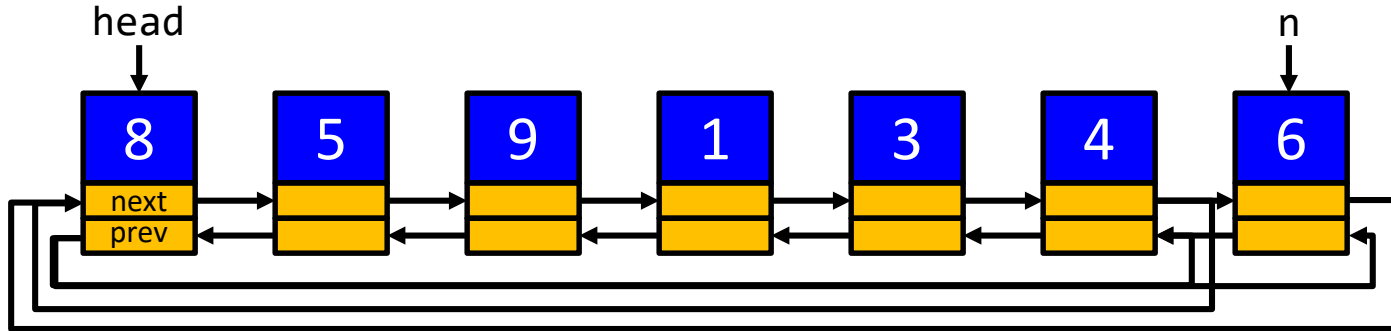
```
class Deque(Generic[T]):
```

```
    :
```

```
    def __init__(self, it: Iterable[T] = list()) -> None:
        """Constructor: initialize from iterable"""
        self._n = 0
        for x in it:
            self.append(x)

    def __len__(self) -> int:
        """Length of the queue"""
        return self._n
```


Deque: append

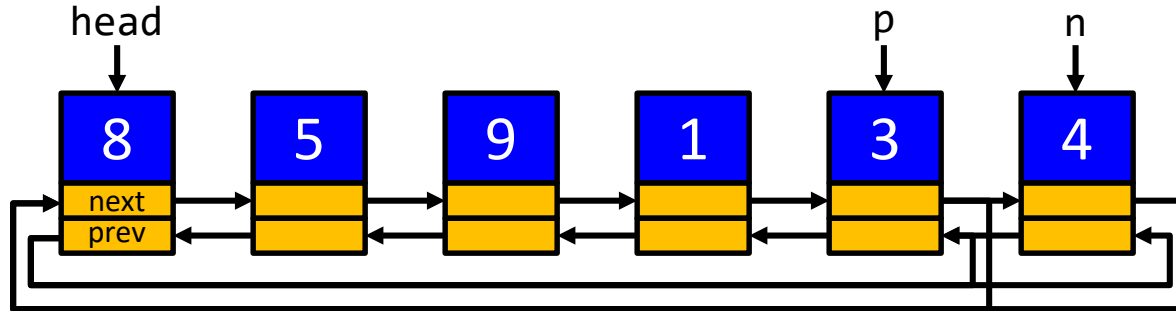


```
class Deque(Generic[T]):
```

```
    :
```

```
    def append(self, x: T) -> None:
        """Add element x to the tail of the queue"""
        n = Node(x)
        if self._n == 0:
            self._head = n.next = n.prev = n
        else:
            n.next = self._head
            n.prev = self._head.prev
            n.prev.next = self._head.prev = n
        self._n += 1
```

Deque: pop



```
class Deque(Generic[T]):
```

```
    :
```

```
    def pop(self) -> T:
```

```
        """Returns and removes the last element of the queue"""
```

```
        if len(self) == 0:
```

```
            raise IndexError
```

```
        self._n -= 1
```

```
        n = self._head.prev
```

```
        if self._n > 0:
```

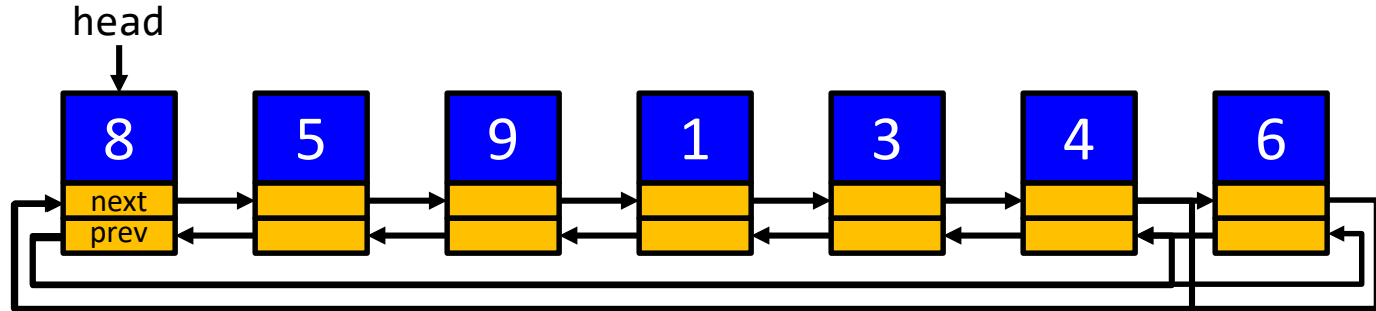
```
            p = n.prev
```

```
            p.next = self._head
```

```
            self._head.prev = p
```

```
        return n.data
```

Deque: appendleft

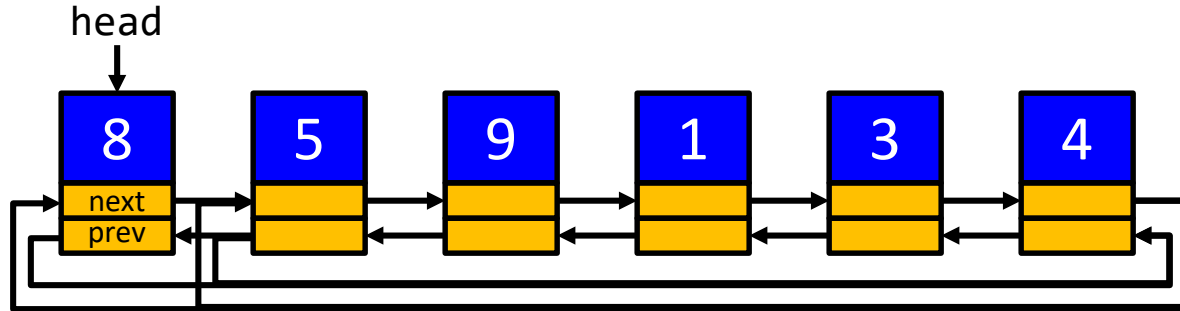


```
class Deque(Generic[T]):
```

```
    :
```

```
    def appendleft(self, x: T) -> None:
        """Add element x to the head of the queue"""
        self.append(x)
        self._head = self._head.prev
```

Deque: popleft



```
class Deque(Generic[T]):
```

```
    :
```

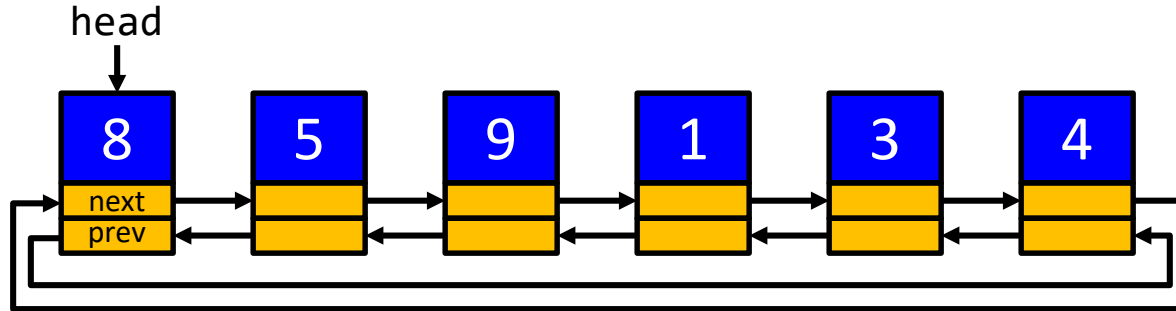
```
    def popleft(self) -> T:
```

```
        """Returns and removes the head of the queue"""
```

```
        self._head = self._head.next
```

```
        return self.pop()
```

Deque: `__getitem__`



```
class Deque(Generic[T]):
```

```
    ⋮  
    def __getitem__(self, i: int) -> T:  
        """Returns the i-th element (i can be negative)"""  
        if i < 0: # Convert the index into positive  
            i = len(self) + i  
        if i < 0 or i >= len(self): # Check if out of bounds  
            raise IndexError  
  
        p = self._head  
        for _ in range(i):  
            p = p.next  
        return p.data
```

Can we make it more efficient? How about `q[-1]` in a queue with 10^6 elements?

Deque iterator: how to use it?

```
q: Deque[int] = Deque([12, 15, 6, -4])
```

```
# Visiting the elements of q with an iterator
```

```
q_iter: DequeIter[int] = iter(q)
```

```
try:
```

```
    while True:
```

```
        print('', next(q_iter), end='')
```

```
except StopIteration:
```

```
    print()
```

```
# Equivalent code with the same functionality
```

```
for x in q:
```

```
    print('', x, end='')
```

```
print()
```

```
# Important: q may have more than one iterator
```

```
# Iterators are independent from each other
```

```
q_iter1 = iter(q)
```

```
q_iter2 = iter(q)
```

Deque iterator: how to use it?

```
q: Deque[int] = Deque([12, 15, 6, -4])
```

```
q_iter: DequeIter[int] = iter(q)
```

```
try:
```

```
    while True:
```

```
        print(' ', next(q_iter), end='')
```

```
except StopIteration:
```

```
    print()
```



q.__iter__()



q_iter.__next__()

Deque: iterator

```
class Deque(Generic[T]):
```

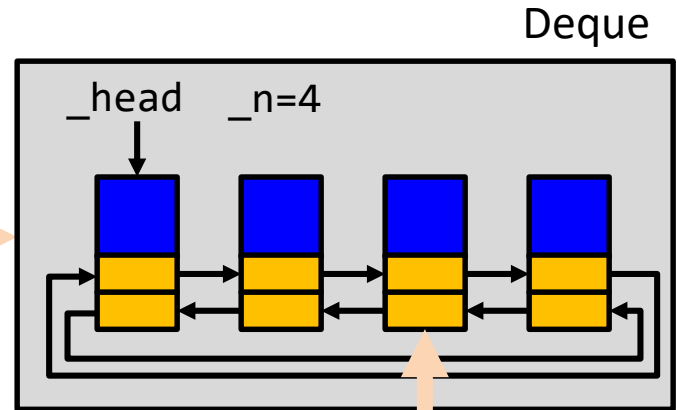
```
    :
```

```
    def __iter__(self) -> 'DequeIter[T]':  
        """Returns an iterator"""  
        return DequeIter(self)
```

```
class DequeIter(Generic[T]):
```

```
    """Iterator of a deque"""  
    _deque: Deque[T] # The deque  
    _current: Node[T] | None # The current node
```

```
    def __init__(self, q: Deque[T]) -> None:  
        """Initializes the iterator"""  
        self._deque = q  
        self._current = q._head if len(q) > 0 else None
```



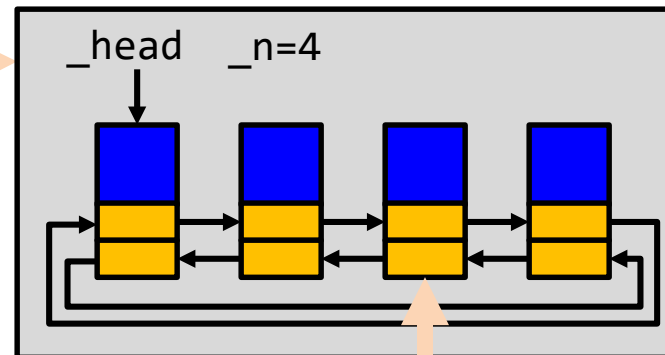
Deque: iterator

```
class DequeIter(Generic[T]):
```

```
    :
```

```
    def __next__(self) -> T:
        """Returns the next element"""
        if self._current is None:
            raise StopIteration
        data = self._current.data
        self._current = self._current.next
        if self._current == self._deque._head:
            self._current = None
        return data
```

`self._deque`



`self._current`

Using a deque

```
q: Deque[int] = Deque(range(1,9)) # Initialize with iterable
q.appendleft(0)
print("Number of elements:", len(q))

# Using q[i] (__getitem__). Quadratic cost!
for i in range(len(q)):
    print("  Element", i, " =", q[i])

# Using the iterators (linear cost: much more efficient!)
for i, x in enumerate(q):
    print("  Element", i, " =", x)

print("Removing the last element:", q.pop())
print("Removing the first element:", q.popleft())

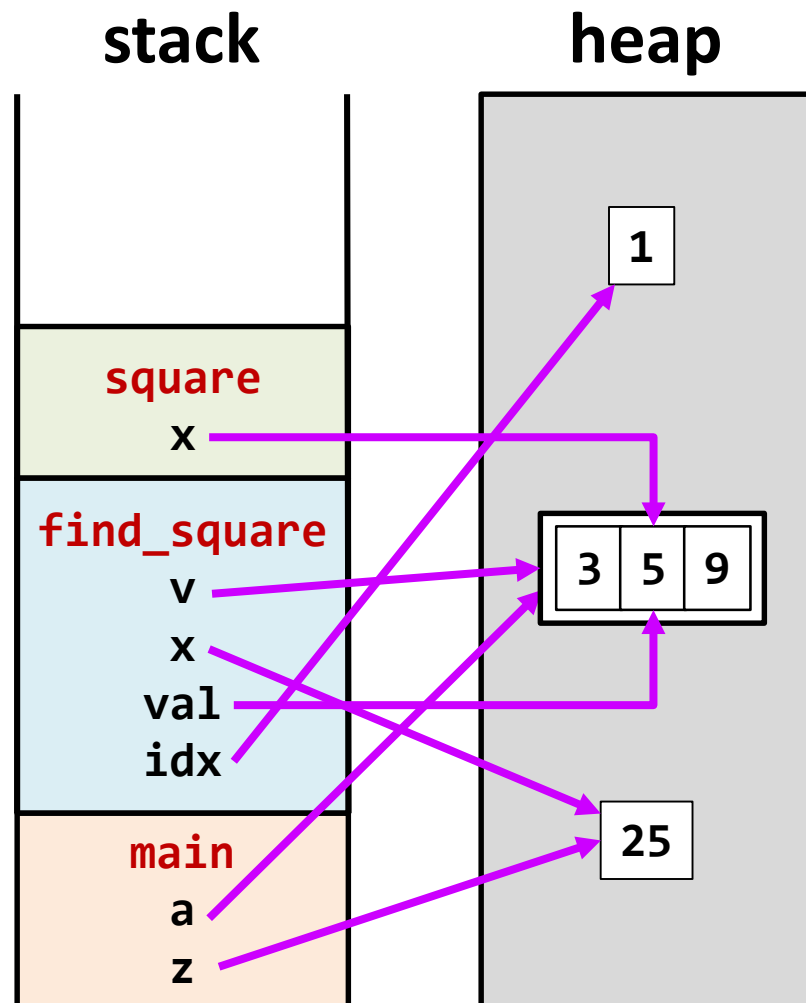
print("Remaining elements in the queue:", end='')
for x in q:
    print(' ', x, sep='', end='')
print()
```

Memory management

- Programming languages have different strategies for memory management
- Typically, there are two structures used for memory management:
 - Stack, for static memory allocation, associated to functions/methods
 - Heap, for dynamic memory allocation

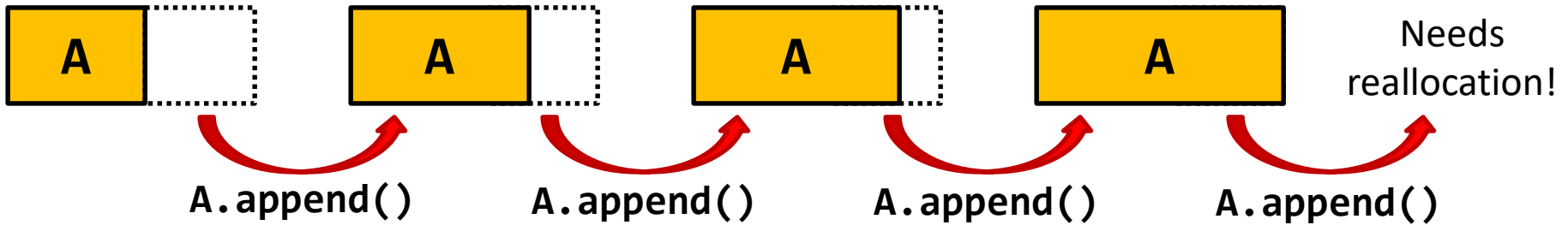
Memory management in Python

```
def square(x):  
    return x*x  
  
def find_square(v, x):  
    for idx, val in enumerate(v):  
        if x == square(val):  
            return idx  
    return None  
  
a = [3, 5, 9]  
z = 25  
print(find_square(a, z))
```



Heap management

Data structures often have some extra allocated memory to avoid frequent reallocations

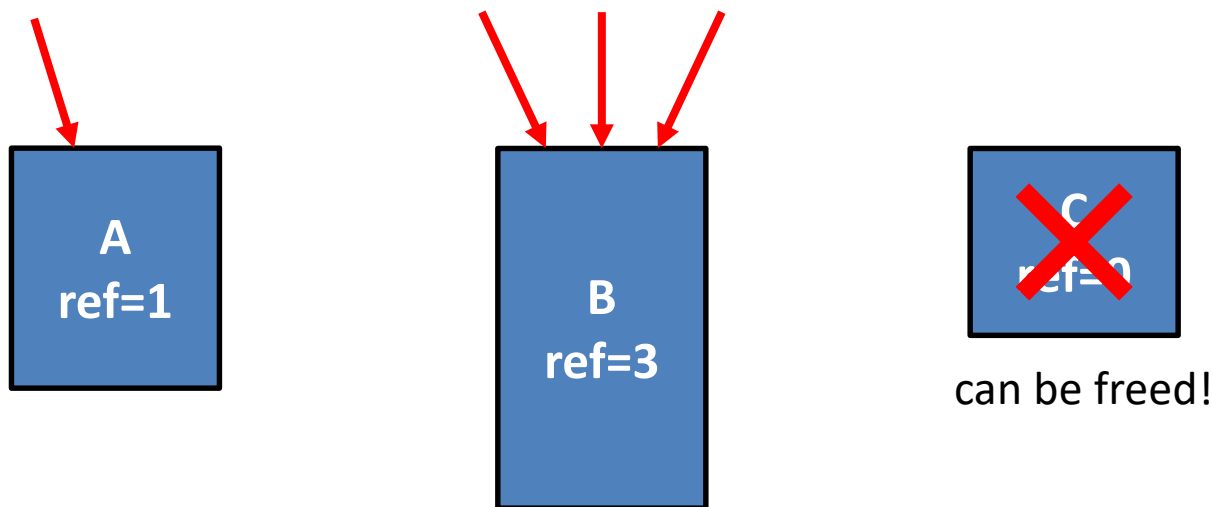


After reallocating A's storage
(e.g., after `A.append(...)`)



Garbage collection

- Objects may have multiple references. Each object has a reference count.
- Python runs a garbage collector periodically. All objects with zero references are freed.



Efficient memory management

```
import sys
import time

t0 = time.time()
n = 100000000
s: list[int] = []

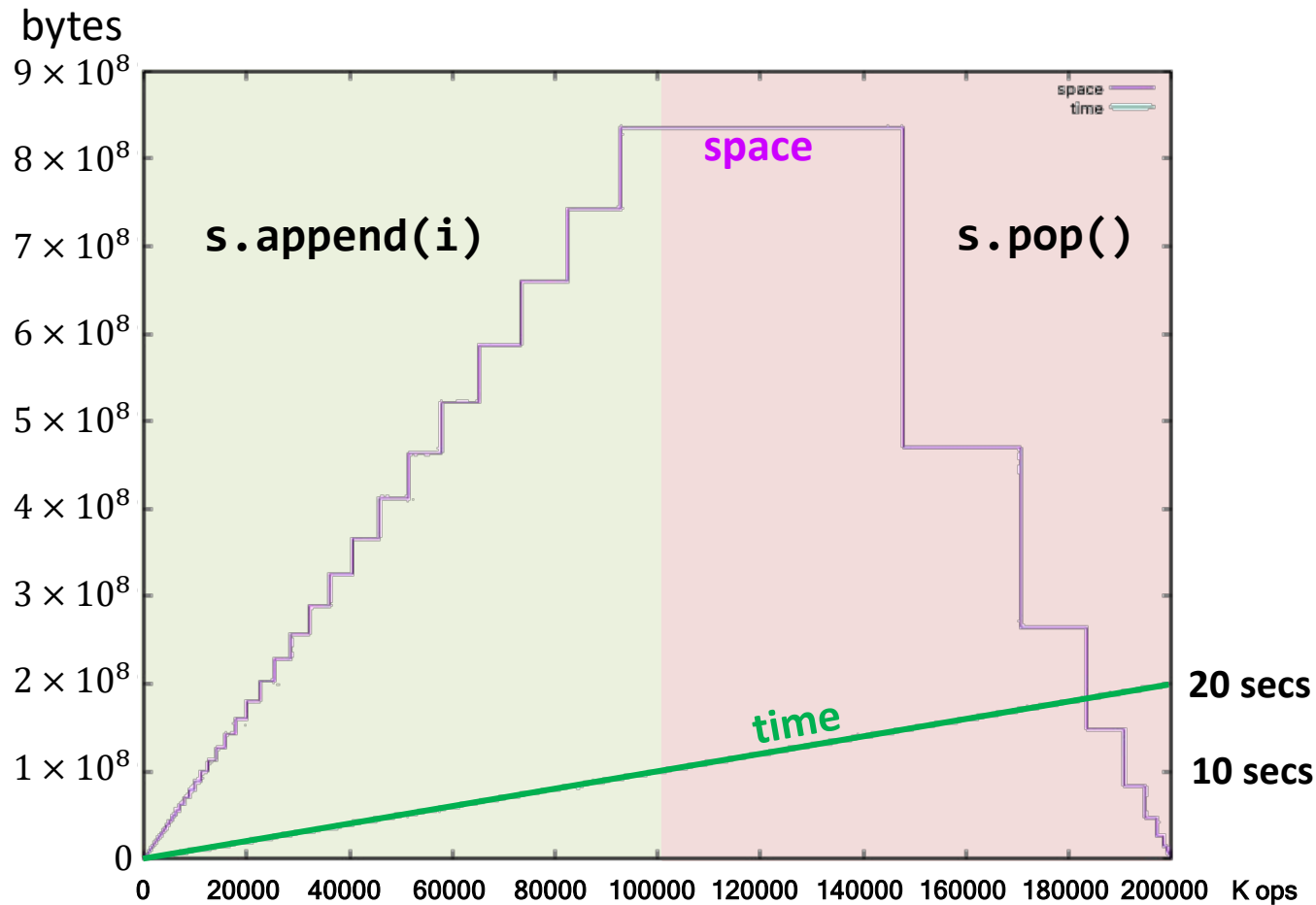
# append n elements
for i in range(n):
    s.append(i)
    if i % 1000 == 0:
        print(i, sys.getsizeof(s), time.time() - t0)

# remove n elements
for i in range(n):
    s.pop()
    if i % 1000 == 0:
        print(n+i, sys.getsizeof(s), time.time() - t0)
```

Efficient memory management

Avoid managing memory at every resizing operation

Use extra memory to amortize the effort in allocating/deallocating memory



EXERCISES

Stack: Interleaved push/pop operations

Suppose that an intermixed sequence of push and pop operations are performed. The pushes push the integers 0 through 9 in order; the pops print out the return value. Which of the following sequences could not occur?

- a) 4 3 2 1 0 9 8 7 6 5
- b) 4 6 8 7 5 3 2 9 0 1
- c) 2 5 6 7 4 8 9 3 1 0
- d) 4 3 2 1 0 5 6 7 8 9

Source: Robert Sedgwick, Computer Science 126, Princeton University.

Middle element of a stack

Design the class **MidStack** implementing a stack with the following operations:

- Push/pop: the usual operations on a stack.
- FindMiddle: returns the value of the element in the middle.
- DeleteMiddle: deletes the element in the middle.

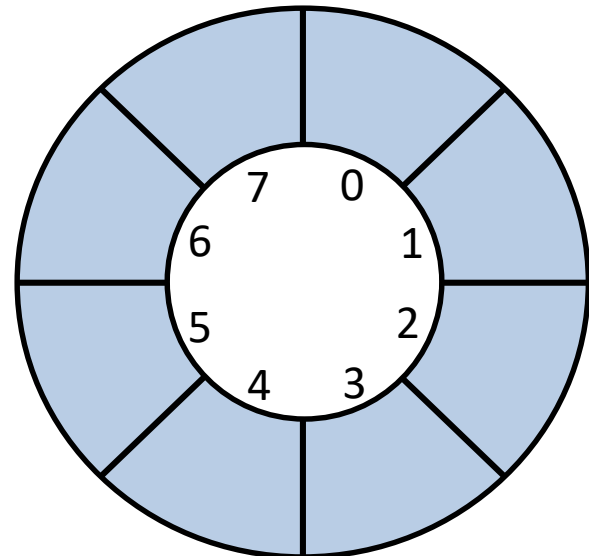
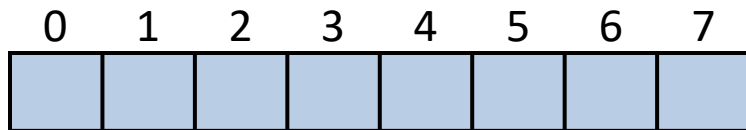
All the operations must be executed in $O(1)$ time.

Suggestion: use some of the existing Python containers to implement it.

Note: if the stack has n elements at locations $0..n - 1$, where 0 is the location at the bottom, the middle element is the one at location $\lfloor (n - 1)/2 \rfloor$.

Queues implemented as circular buffers

- Design the class queue implemented with a circular buffer (using a Python list):
 - The add/remove operations should run in constant time.
 - The class should have a constructor with a parameter n that indicates the maximum number of elements in the queue.
- Consider the design of a variable-size queue using a circular buffer. Discuss how the implementation should be modified.



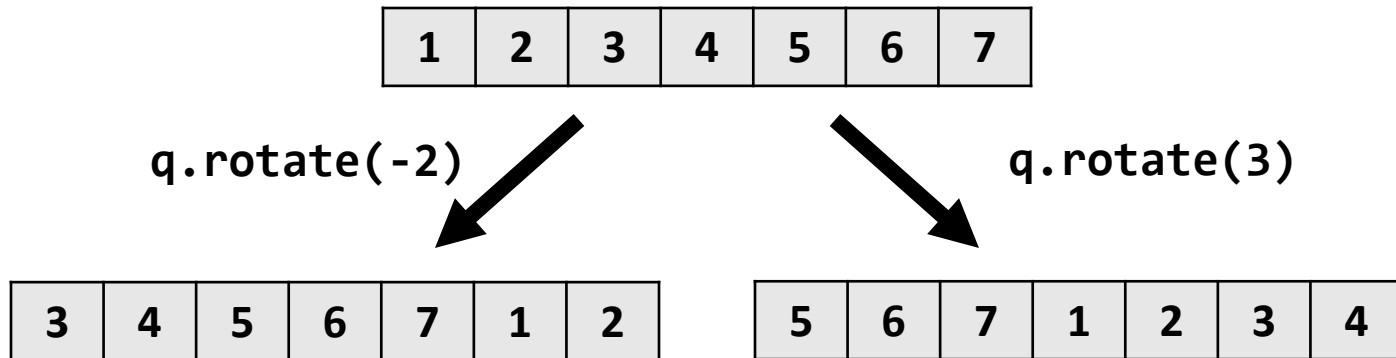
Reverse

Design the method `reverse()` that reverses the contents of a deque:

- No auxiliary data structures should be used.
- No copies of the elements should be performed.

Rotate and Josephus

- Design the method `q.rotate(n)` that rotates a deque `n` positions to the right (if positive) or `-n` positions to the left (if negative). Make the method efficient (e.g., assume that `n` can be large)



- Solve the Josephus problem, for n people and executing every k -th person, using a deque:

https://en.wikipedia.org/wiki/Josephus_problem

Merge and quick sort

- Design the method **q.merge(other: Deque)** that merges the deque with another deque, assuming that both are sorted. Assume that a pair of elements can be compared with the operator `<`. After merging, all the elements must have been transferred to **q** (**other** becomes empty).
- Design the method **q.sort()** that sorts the deque according to the `<` operator. Consider merge sort and quick sort as possible algorithms.