Universitat Politècnica de Catalunya Departament de Llenguatges i Sistemes Informàtics

PhD Thesis

# Geometric Constraint Solving in 2D

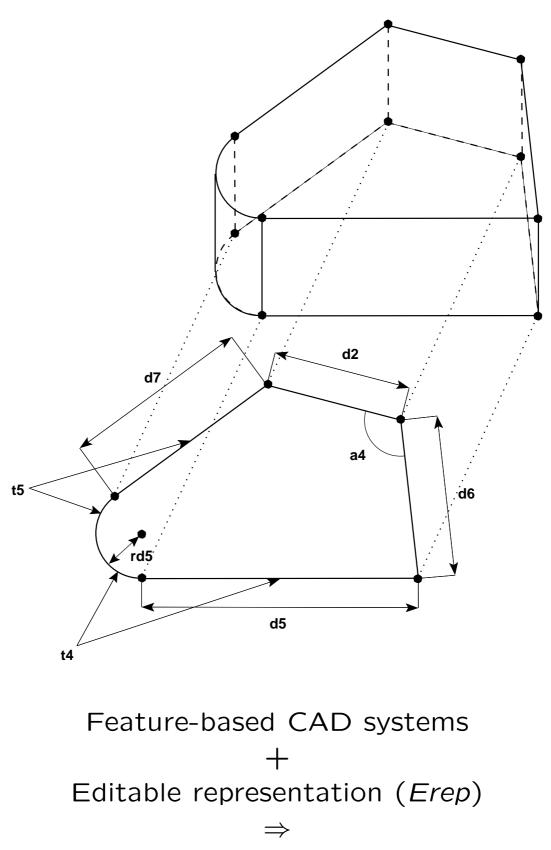
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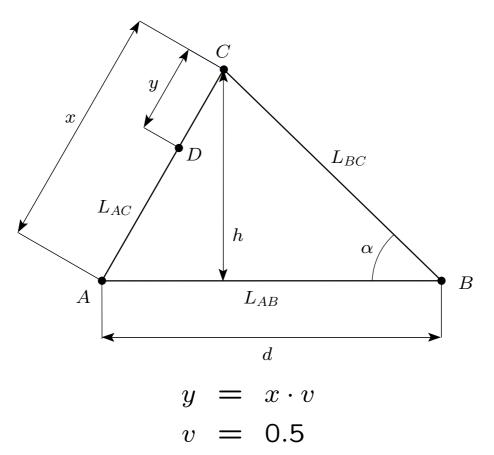
- 1. Motivation.
- 2. Geometric Constraint Problem (GCP).
- 3. Approaches to Geometric Constraint Solving.
- 4. Constructive technique.
- 5. Hybrid technique.
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2-dimensional constraint-based editor

### **Geometric Constraint Problem**

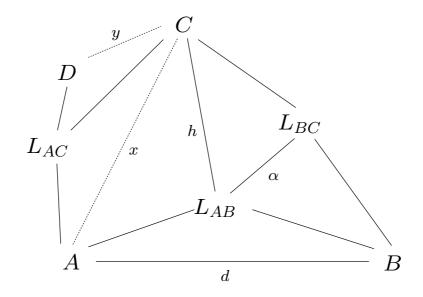


A geometric constraint problem (GCP) consists of

- A set of geometric elements  $\{A, \dots, L_{AB}, \dots\}$ .
- A set of values  $\{d, \alpha, h\}$
- A set of dimensional variables  $\{x, y\}$ .
- A set of external variables  $\{v\}$ .
- A set of valuated and symbolic constraints.
- A set of equations.

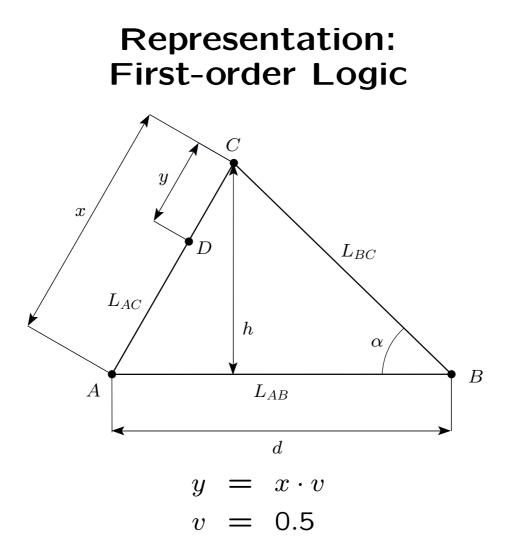
#### Representation: Geometric Constraint Graph

The geometric constraints of a GCP can be represented by a constraint graph G = (E, V).



The vertices in V are two-dimensional geometric elements with two degrees of freedom.

The *edges* in E are constraints that reduce by one the degrees of freedom.



A geometric constraint problem can be represented by a formula in first-order logic.

$$\begin{aligned} \varphi(A, B, C, D, L_{AB}, L_{AC}, L_{BC}, x, y, v) \\ \equiv \ \mathsf{d}(A, B) &= d \land \mathsf{on}(A, L_{AB}) \land \mathsf{on}(B, L_{AB}) \land \\ \mathsf{on}(A, L_{AC}) \land \mathsf{on}(C, L_{AC}) \land \mathsf{on}(D, L_{AC}) \land \\ \mathsf{on}(B, L_{BC}) \land \mathsf{on}(C, L_{BC}) \land \\ \mathsf{h}(C, L_{AB}) &= h \land \mathsf{a}(L_{AB}, L_{BC}) = \alpha \land \\ \mathsf{d}(A, C) &= x \land \mathsf{d}(C, D) = y \land \\ y &= x \cdot v \land v = 0.5 \end{aligned}$$

## **Geometric Constraint Solving**

Geometric constraint solving (GCS) consists in proving the truth of the formula

### $\exists A \exists B \exists C \exists D \exists L_{AB} \exists L_{AC} \exists L_{BC} \exists x \exists y \exists v$ $\varphi(A, B, C, D, L_{AB}, L_{AC}, L_{BC}, x, y, v)$

by finding the position of the geometric elements and the values of tags and external variables that satisfy the constraints.

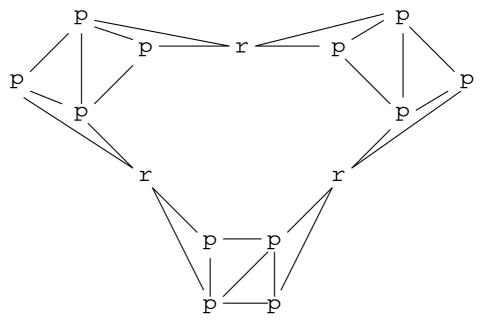
#### Over-constrained Geometric Constraint Problem

#### Theorem 1 (Laman, 1970)

Let G = (P, D) a geometric constraint graph where the vertices in P are points in the two dimensional Euclidean space and the edges  $D \subseteq P \times P$  are distance constraints. G is generically well constrained if and only if for all G' = (P', D'), subgraph of G induced by  $P' \subseteq P$ ,

1.  $\left|D'\right| \leq 2\left|P'\right| - 3$  , and

2. 
$$|D| = 2|P| - 3$$
.



### Structurally over-constrained Geometric Constraint Problem

**Definition 1** A geometric constraint graph is structurally over-constrained if and only if exists an induced subgraph with n vertices and m edges such that  $m > 2 \cdot n - 3$ .

**Definition 2** A geometric constraint graph is structurally well-constrained if and only if it is not structurally over-constrained and  $|E| = 2 \cdot |V| - 3.$ 

**Definition 3** A geometric constraint graph is structurally under-constrained if and only if it is not structurally over-constrained and  $|E| \leq 2 \cdot |V| - 3.$ 

## Approaches to Geometric Constraint Solving

- Solving systems of equations
  - Numerical Constraint Solvers
  - Symbolic Constraint Solvers
  - Propagation Methods
  - Structural analysis
- Constructive Constraint Solvers
  - Graph based
  - Rule based
- Degrees of freedom analysis
- Geometric theorem proving

#### Constructive technique: Ruler-and-compass constructibility

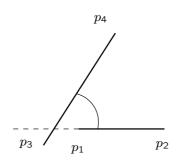
A point *P* is *constructible* if there exists a finite sequence  $P_0, P_1, \ldots, P_n = P$  of points in the plane with the following property. Let  $S_j = \{P_0, P_1, \ldots, P_j\}$ , for  $1 \le j \le n$ .

For each  $2 \leq j \leq n$  is either

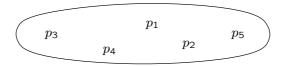
- 1. the intersection of two distinct straight lines, each joining two points of  $S_{j-1}$ , or
- 2. a point of intersection of a straight line joining two points of  $S_{j-1}$  and a circle with centre a point of  $S_{j-1}$  and radius the distance between two points of  $S_{j-1}$ , or
- 3. a point of intersection of two distinct circles, each with centre a point of  $S_{j-1}$  and radius the distance between two points of  $S_{j-1}$ .

#### Constructive technique: Constraints sets

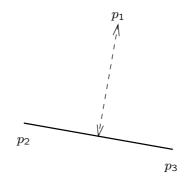
• A **CA** set is a pair of oriented segments which are mutually constrained in angle.



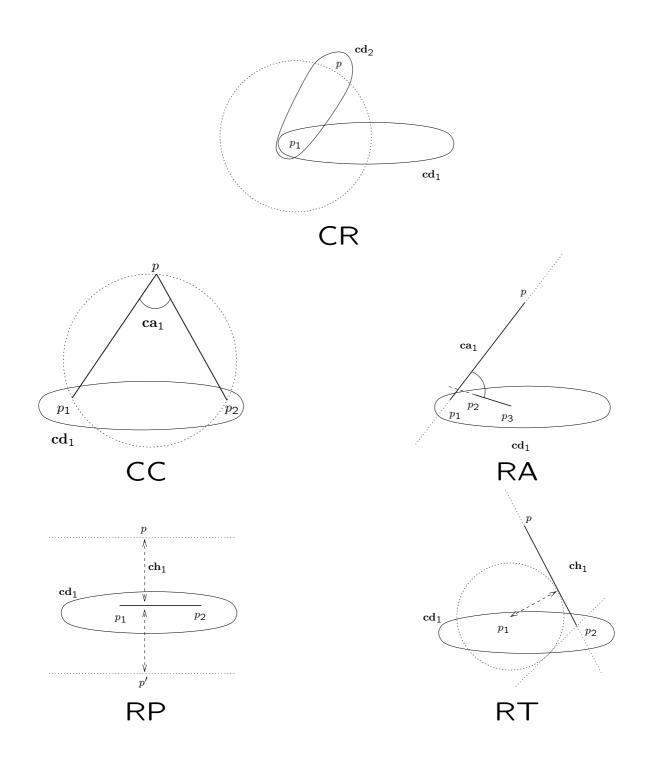
• A CD set is a set of points with mutually constrained distances.

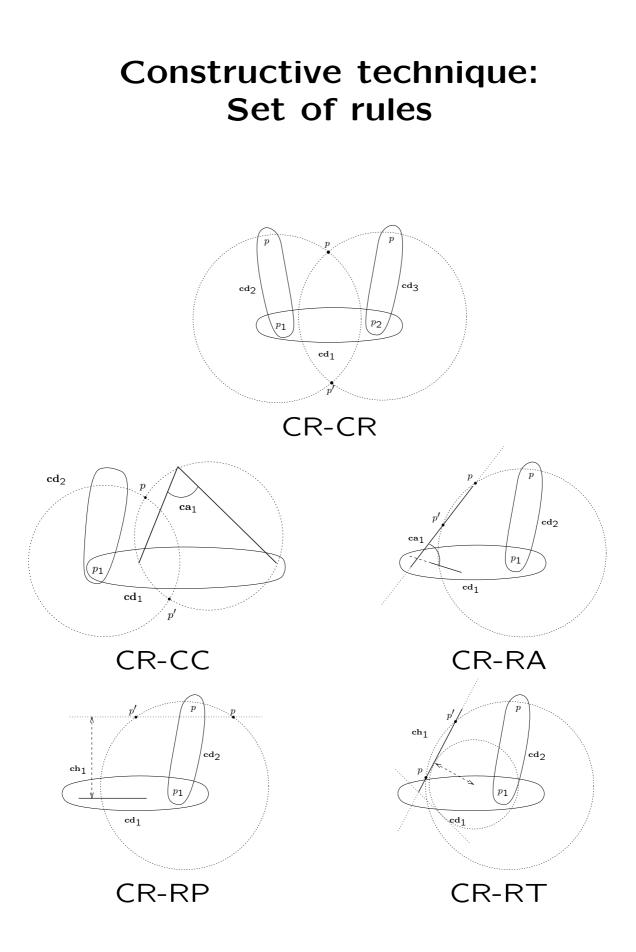


• A CH set is a point and a segment constrained by the perpendicular distance from the point to the segment.

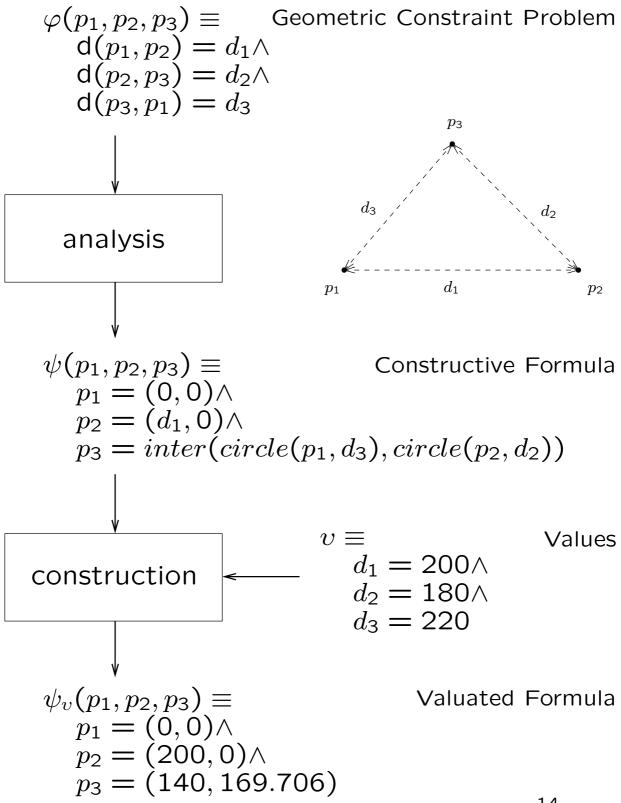


## Constructive technique: Geometric locus

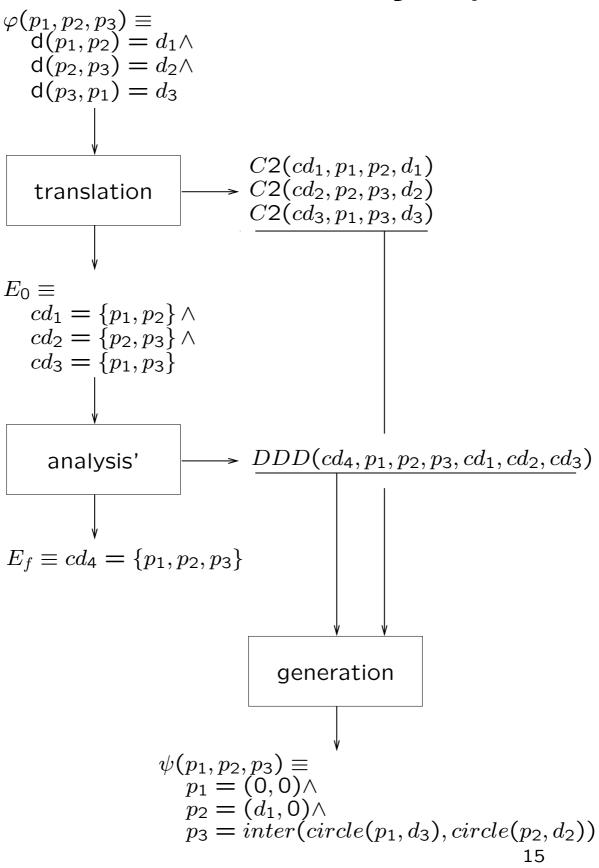




#### Constructive technique: Analysis and Construction phases



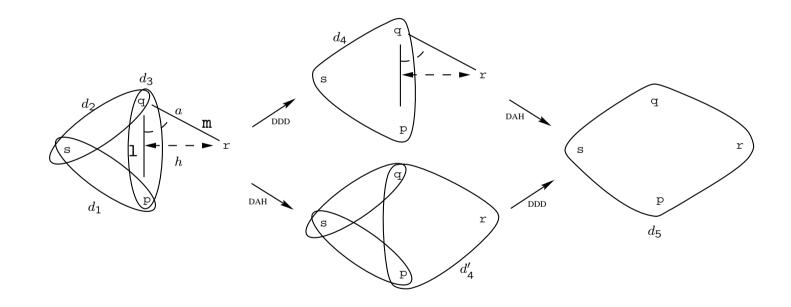
#### Constructive technique: Structure of the Analysis phase



## Constructive technique: Correctness (1)

- Let R be a set of tuples (D, X) where
- D is a set of **CD** sets, and
- X is a set of **CA** sets and **CH** sets.
- Let  $\longrightarrow_{\rho} = \longrightarrow_{DDD} \cup \longrightarrow_{DDX} \cup \longrightarrow_{DXX}$ be a reduction relation.
- We define the abstract reduction system  $\mathcal{R} = \langle R, \longrightarrow_{\rho} \rangle.$
- We proof *termination* and *confluence* that implies *canonicity* and *unique normal form property*.

#### Constructive technique: Correctness (2)



## Constructive technique: Reduction rules (1)

$$(D,X) \longrightarrow_{\mathsf{DDD}} ((D - \{d_1, d_2, d_3\}) \cup \{d_1 \cup d_2 \cup d_3\}, X)$$
  
if 
$$\begin{cases} \{d_1, d_2, d_3\} \subseteq D \land \\ d_1 \cap d_2 = \{p1\} \land \\ d_2 \cap d_3 = \{p2\} \land \\ d_1 \cap d_3 = \{p3\} \land \\ p_1 \neq p_2 \neq p_3 \end{cases}$$

Constructive technique: Reduction rules (2)

$$(D,X) \longrightarrow_{\mathsf{DDX}} ((D - \{d_1, d_2\}) \cup \{d_1 \cup d_2 \cup \mathsf{punts}(x_1)\}, X - \{x_1\})$$
  
if 
$$\begin{cases} \{d_1, d_2\} \subseteq D \land \\ d_1 \cap d_2 = \{p_1\} \land \\ p \in d_2 \land \\ x_1 \in X \land \\ \mathsf{punts}(x_1) - d_1 = \{p\} \land \\ p \neq p_1 \end{cases}$$

Constructive technique: Reduction rules (3)

$$(D,X) \longrightarrow_{\mathsf{DXX}} ((D-\{d_1\}) \cup \{d_1 \cup \mathsf{punts}(x_1) \cup \mathsf{punts}(x_2)\}, X-\{x_1,x_2\})$$
  
if 
$$\begin{cases} d_1 \in D \land \\ \{x_1,x_2\} \subseteq X \land \\ \mathsf{punts}(x_1) - d_1 = \{p\} \land \\ \mathsf{punts}(x_2) - d_1 = \{p\} \end{cases}$$

## Hybrid technique: Introduction

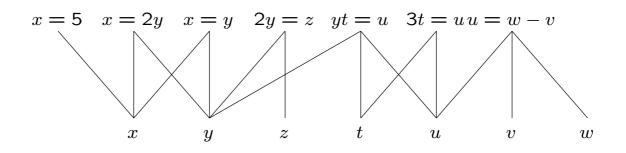
**Goal** Solve symbolic constraints keeping the two phases of the constructive technique for valuated constraints.

Idea Federate a constructive solver and an equational solver.

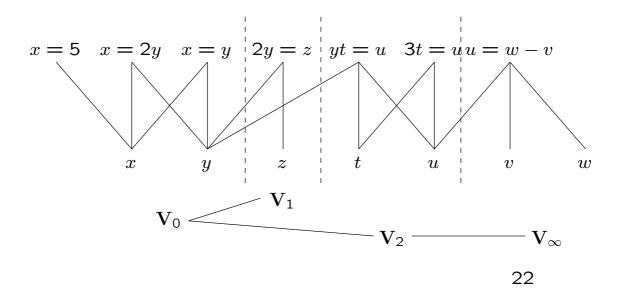
**Required** A technique of analysis of systems of equations.

#### Hybrid technique: Analysis of systems of equations

1. Represent the structure of the systems of equations by a *bipartite graph* (bigraph).

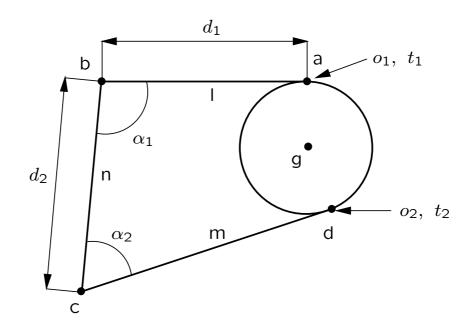


2. Compute the Dulmage-Mendelsohn decomposition of the bigraph.  $V_0$  is the over-determined part,  $V_{\infty}$  is the underdetermined part.  $V_1, \dots, V_n$  are the consistent part.



## Hybrid technique: Motivation (1)

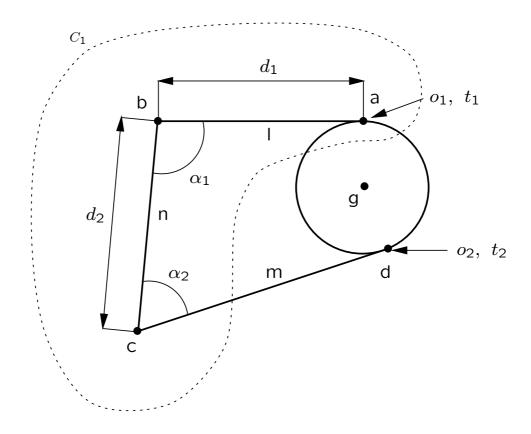
A geometric constraint problem that can not be solved without considering geometric variables.



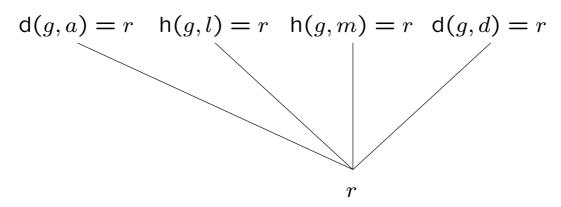
$$\begin{split} \varphi(a, b, c, d, g, l, m, n, r) \\ \equiv \ \mathsf{d}(a, b) &= d_1 \land \mathsf{d}(b, c) = d_2 \land \\ & \mathsf{on}(a, l) \land \mathsf{on}(b, l) \land \mathsf{on}(b, n) \land \\ & \mathsf{on}(c, n) \land \mathsf{on}(c, m) \land \mathsf{on}(d, m) \land \\ & \mathsf{a}(l, n) = \alpha_1 \land \mathsf{a}(l, m) = \alpha_2 \land \\ & \mathsf{d}(g, c) = r \land \mathsf{h}(g, l) = r \land \\ & \mathsf{h}(g, m) = r \land \mathsf{d}(g, d) = r \end{split}$$

## Hybrid technique: Motivation (2)

Final state of the geometric analyzer.

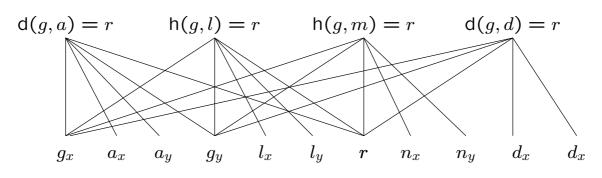


Final state of the equational analyzer.

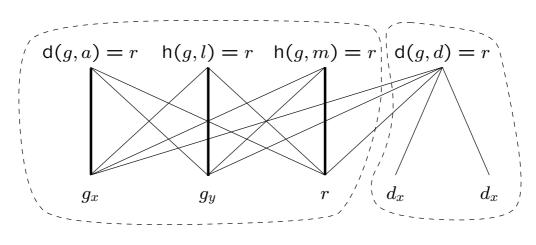


## Hybrid technique: Technique (1)

1. Represent geometric variables in the bigraph (B).



2. Compute  $R(B, C_1)$ , the *restriction* of bigraph *B* by CD set  $C_1$ . The equations are analyzed with respect to a coordinate system (CD set).

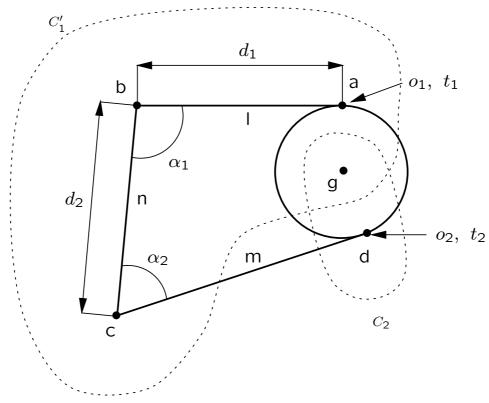


 $V_1$ 

 $V_{\infty}$ 

## Hybrid technique: Technique (2)

- For each solved dimensional variable, add a new constraint set to the state of the geometric analyzer.
- 4. For each pair of solved geometric variables  $(v_x, v_y)$ , add the geometric element v to the projection CD set  $C_1$ .
- 5. Remove solved variables and equations from the bigraph B.



#### Hybrid technique: Correctness (1)

- Let S be a set of tuples (D, X, B) where
- D is a set of **CD** sets,
- X is a set of **CA** sets and **CH** sets, and
- *B* is a bigraf representing symbolic geometric constraints and equations.
- Let  $\longrightarrow_{\rho'}$  be the constructive reduction relation.
- Let  $\longrightarrow_{\kappa}$  be the equational analysis *re*duction relation.
- We define the abstract reduction system  $\mathcal{S} = \langle S, \longrightarrow_{\rho'} \cup \longrightarrow_{\kappa} \rangle.$
- We proof *termination* and *confluence* that implies *canonicity* and *unique nor- mal form property*.

## Conclusions

- A correct ruler-and-compass constructive method.
- A clean phase structure.
- A correct hybrid method combining a constructive method and an equation analysis method.
- A prototype implementation.

## Future work

- Study the domain of constructive methods.
- Extending the domain of our constructive method.
- Selection of the solution.
- Determine the range of values of a constraint.