Geometric Constraint Solving



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• An abstract problem $A = \langle G, C, P \rangle$ describes the geometric elements G, the constraints C and the parameters P of the problem.



 $G = \{p_1, p_2, p_3, p_4, l_1, l_2, l_3, l_4\}$

$$P = \{d_1, d_2, a_1, a_2, h_1\}$$

C

$$= \{onPL(p_1, l_1), onPL(p_1, l_2), \\ onPL(p_2, l_1), onPL(p_2, l_3), \\ onPL(p_3, l_3), onPL(p_3, l_4), \\ onPL(p_4, l_2), onPL(p_4, l_4), \\ distPP(p_2, p_3, d_1), \\ distPP(p_3, p_4, d_2), \\ distPL(p_1, l_3, h_1), \\ angleLL(l_3, l_1, a_2), \\ angleLL(l_3, l_4, a_1)\}$$

• Characteristic formula Ψ .

$\Psi(A)$	\equiv	$(\mathit{onPL}(p_1, l_1)$
	\wedge	$onPL(p_1, l_2)$
	\wedge	$onPL(p_2, l_1)$
	\wedge	$onPL(p_2, l_3)$
	\wedge	$onPL(p_3, l_3)$
	\wedge	$onPL(p_3, l_4)$
	\wedge	$onPL(p_4, l_2)$
	\wedge	$onPL(p_4, l_4)$
	\wedge	$distPP(p_2, p_3, d_1)$
	\wedge	$distPP(p_3, p_4, d_2)$
	\wedge	$distPL(p_1, l_3, h_1)$
	\wedge	$angleLL(l_3, l_1, a_2)$

 $\land \quad angleLL(l_3, l_4, a_1))$

• A *parameters assignment* α assigns values to parameters symbols.



• $\alpha.A = \langle G, \alpha.C, P \rangle$ is an *instance problem*.

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\alpha.C = \{onPL(p_1, l_1),
  onPL(p_1, l_2),
  onPL(p_2, l_1),
  onPL(p_2, l_3),
  onPL(p_3, l_3),
  onPL(p_3, l_4),
  onPL(p_4, l_2),
  onPL(p_4, l_4),
  distPP(p_2, p_3, 290.0),
  distPP(p_3, p_4, 130.0),
  distPL(p_1, l_3, 160.0),
  angleLL(l_3, l_1, 1.0472),
  angleLL(l_3, l_4, -1.222)
```

• A geometry assignment κ assigns coordinates to geometric elements.



 $\kappa(p_1) = (92.38, 160)$

$$\kappa(p_2) \quad = \quad (0,0)$$

$$\kappa(p_3) \quad = \quad (290,0)$$

$$\kappa(p_4) = (245.54, 122.16)$$

$$\kappa(l_1) = (-0.87, 0.5, 0)$$

$$\kappa(l_2) = (-0.24, -0.97, 177.48)$$

$$\kappa(l_3) \quad = \quad (0, -1, 0)$$

$$\kappa(l_4) = (0.94, 0.34, -272.51)$$

Which are the solutions of an abstract

problem?

- A *realization* of an instance problem α . *A* is a geometry assignment κ for which the formula $\Psi(\kappa.\alpha.A)$ holds.
- $V(\alpha.A)$ is the set of realizations of the instance problem $\alpha.A$.

 $V(\alpha.A) = \{ \kappa \mid \Psi(\kappa.\alpha.A) \}$



A geometric constraint problem can also be represented by means of a *geometric constraint graph* G = (V, E) where the nodes in V are geometric elements with two degrees of freedom and the edges in $E \subseteq V \times V$ are geometric constraints such that each of them cancels one degree of freedom.

Theorem 0 (Laman, 1970) Let G = (P, D) be a geometric constraint graph such that the vertices in P are points in the two-dimensional Euclidean space and the edges in $D \subseteq P \times P$ are distance constraints. Gis generically well-constrained if and only if for all G' = (P', D'), induced subgraph of G by the set of vertices $P' \subseteq P$,

- 1. $|D'| \le 2 |P'| 3$, and
- **2.** |D| = 2|P| 3.



A necessary condition for a geometric constraint problem to be solvable is that the associated constraint graph must be structurally well-constrained. Let G = (V, E) be a geometric constraint graph.

- 1. *G* is *structurally over-constrained* if there is an induced subgraph with $m \le |V|$ nodes and more than 2m 3 edges.
- 2. *G* is *structurally under-constrained* if it is not structurally over-constrained and |E| < 2 |V| 3.
- 3. *G* is *structurally well-constrained* if it is not structurally over-constrained and |E| = 2 |V| 3.