An Efficient Closed Frequent Itemset Miner for the MOA Stream Mining System

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Frequent Itemset Mining in MOA

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Frequent Itemset Mining

The model

- Fix a set of possible items
- An itemset is a set of items
- A sequence of itemsets is a transaction database

The frequent itemset mining problem

Given a transaction database, find all the itemsets appearing (as a subset of) at least x% of transactions

E.g. In a supermarket, *bread*, *butter*, and *jam* often bought together x% = minimum support

Transaction database \mathcal{D} :

trans. ID	items
1	abde
2	bce
3	abde
4	abce
5	abcde
6	bcd

- Let ${\mathcal I}$ be the set of items and ${\mathcal T}$ be the set of transactions.
- A set $X = \{X_1, \ldots, X_n\}$, $X \subseteq \mathcal{I}$ is called an *itemset*.
- The fraction of transactions in \mathcal{D} that contain X is called its support.

support(ab) = 4/6, support(bcd) = 2/6

Examples of Application

- Market Basket Analysis: Placement in shelves, pricing policies
- Click-streams in web pages
- Credit card bank fraud detection
- Real-time failure detection in sensor networks

- Data arrive as a stream of itemsets at high speed
- Can't store all of it, not even in secondary memory
- Each itemset can be processed once
- Needs to provide accurate answers at all times
- Data distribution evolves over time: Concept drift
- Mined itemsets must be created, revised, possibly dropped

A robust, efficient algorithm for frequent itemset mining on streams

- Publicly available
- Usable for practical applications
- Reference for future research

Open-source environment for stream mining http://moa.cms.waikato.ac.nz/



- Closely related to WEKA, also by U. of Waikato, New Zealand
- Java for portability and extendability
- Command line, GUI, and API interfaces
- Several classification and clustering algorithms over data streams
- No frequent pattern mining capabilities

Definition A frequent itemset X is closed if it has no frequent superset with *the same support*.

For example, for minsupp = 3/6,

trans. ID	items
1	abde
2	bce
3	abde
4	abce
5	abcde
6	bcd

- *abde* is a frequent closed itemset (support = 3)
- *abd* is frequent, but not closed (*abde* has the same support)

Closed itemsets are a complete and non-redundant representation

- *Compact* representation
- Reconstruct the support information of every itemset (also frequent)
- Less itemsets in output
- Save memory and computations in Frequent Itemset mining!!!

Restricted to frequent closed itemset stream miners

Exact MOMENT [Chi+ 06], NEWMOMENT [Li+ 09], CLOSTREAM [Yen+ 11] High computational cost for exactness

Approximate IncMine [Cheng+ 08], CLAIM [Song+ 07] Maybe more efficient at the expense of false positives and/or negatives

The IncMine Algorithm [Cheng,Ke,Ng 08]



Some features:

- Approximate algorithm, controlled by relaxation parameter
- Drops non-promising itemsets: may have false negatives
- Inverted FCI index to keep updated itemsets within window
- Requires a batch method for finding FCI in new batch

 \rightarrow we chose CHARM [Zaki+ 02]

Accuracy

Precision and recall w.r.t. exact ECLAT [Zaki 00] T40I10D100K dataset. Sliding window of size 10 \times and 500 trans./batch

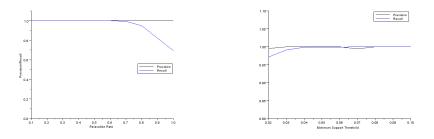


Figure: Fixed *minsupp*. Variable relaxation rate

Figure: Variable *minsupp*. Fixed relaxation rate

Frequent Itemset Mining in MOA

Throughput

Average number of transactions processed per second IncMine (Java) is compared with MOMENT(C++)

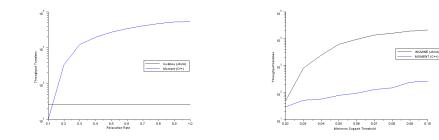


Figure: Fixed *minsupp*. Variable relaxation rate

Figure: Variable *minsupp*. Fixed relaxation rate

Frequent Itemset Mining in MOA

Memory usage

- Average memory consumption of the JVM
- Garbage collector skews results (no comparison with MOMENT)
- Lower *minsupp*, higher memory usage
- Larger window size, higher memory usage
- Static frequent closed itemset mining in batches is the most memory intensive task

σ	Total Memory Usage(MB)	Data Structures Size(MB)
0.02	225.2	23.1
0.04	226.6	3.1
0.06	217.8	0.9
0.08	198.3	0.5
0.10	187.2	0.3

Concept Quantity we are going to mine (target variable) Drift Change over time in unforeseen ways

Usually concept drifts are classified in:

- Sudden, or abrupt, drifts
- Gradual drifts

Drift detected monitoring:

- The total number of frequent itemsets (in synthetic data streams)
- The number of added/removed frequent itemsets (in *real* data streams)

Introducing Concept Drift

Given two concepts (streams), to introduce the drift we use a *sigmoid* probability function.

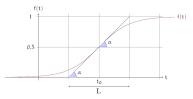


Figure:
$$f(t) = 1/(1 + e^{-s(t-t_0)})$$

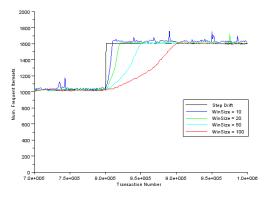
Probability that a new instance of the stream belongs to the second concept.

- t₀ is the point of change
- s = 4/L, where L is the length of the change

Frequent Itemset Mining in MOA

Reaction to Sudden Drift

T40I10kD1MP6 drifts to T50I10kD1MP6C05 dataset (Zaki's IBM Datagen Software).

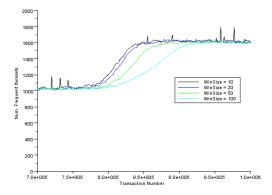


• Reaction time grows linearly with window size

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Reaction to Gradual Drift



- Fast reaction with small windows
- Stable response with big windows

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About 10 million ratings over 10681 movies by 71567 users

- Static data set for movie rating (from 29 Jan 1996 to 15 Aug 2007)
- Movies grouped by rating time (every 5 minutes)
- Transactions passed in ascending time to create a stream
- Stream of 620,000 transactions with average length 10.4

Results:

- Evolution of popular movies over time
- Unnoticed with static dataset analysis

Analyzing MOVIELENS (II)

date	Frequent Itemsets	
16 Jul 2001	Lord of the Rings: The Fellowship of the Ring, The (2001); Beautiful Mind, A (2001).	
	Harry Potter and the Sorcerer's Stone (2001); Lord of the Rings: The Fellowship of the Ring, The (2001).	
23 Jul 2002	Spider-Man (2002); Star Wars: Episode II - Attack of the Clones (2002).	
	Bourne Identity, The (2002); Minority Report (2002).	
29 Dec 2002	Lord of the Rings: The Fellowship of the Ring, The (2001); Lord of the Rings: The Two Towers, The (2002).	
	Minority Report (2002); Signs (2002).	
15 Jul 2003	Lord of the Rings: The Fellowship of the Ring, The (2001); Lord of the Rings: The Two Towers, The (2002).	
	Lord of the Rings: The Two Towers, The (2002); Pirates of the Caribbean: The Curse of the Black Pearl (2003).	

Conclusions

- Perfect integration with MOA
- Good accuracies and performances compared with MOMENT
- Good throughput and reasonable memory consumption
- Good adaptivity to concept drift
- Usable in real contexts

Future Works

- Bypass memory consumption of frequent closed itemset batch mining
- Self-adaption: a general problem in Data Mining
- ADWIN [Bifet 07] to control window size

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